

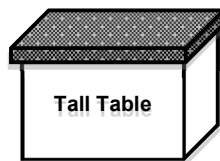
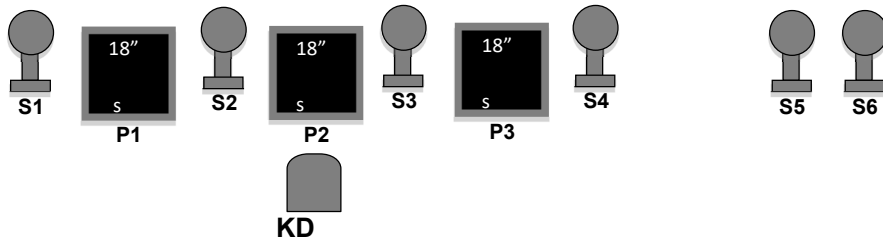
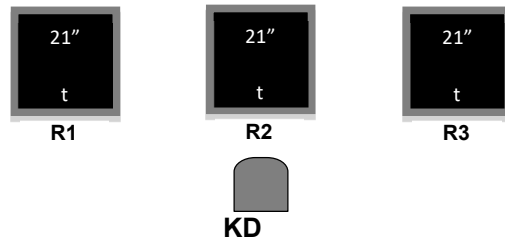
# Cavalier Cowboys Match

April 7, 2024

By: Major BS Walker

Marshall Dillin was in his office when Miss. Kitty bursts in screaming " Mathew, the bank is being robbed". He runs out and spots three masked men leaving the bank, so he opens fire. The three-return fire as they head for their horses to make their escape. He figures that he must have hit the one climbing onto the black horse because he was limping as he got to it. The robber, once mounted on the black horse, fires off another round striking Dillin in the shoulder. This knocked him on the ground. As the three robbers rode past him to escape with the loot, the one who shot him, his bandana slipped off revealing it was in fact, Chester. As Dillin lies there bleeding in the street he rolls around and yells out " **when Chester**, when did you decide to go bad".

Stages: 1, 2, 3



## Stage 1

**Round Count/Shooting Order:** Rifle-10, Pistols-10, Shotgun-4+

**Staging:** Pistols holstered; Rifle & Shotgun staged on the tall table

**Procedure:** Shooter starts behind table with hands at low surrender. When ready says "When Chester". At the beep with rifle shoot R1 – R3 (R1-R1-R2-R2-R3-R3-R2-R2-R1-R1). Next, with pistols shoot P1 – P3 with the same instructions as the rifle. Last with shotgun shoot the S1 – S4 knockdowns, inside/inside then outside/outside. You can make up in any order.

## Stage 2

**Round Count/Shooting Order:** Shotgun- 2+, Rifle-10, Pistols- 10, Shotgun- 2+

**Staging:** Pistols holstered; Rifle & Shotgun staged on tall table

**Procedure:** Start standing behind the table with both hands touching the table only. When ready say "When Chester". At the beep with the shotgun shoot any two of the S1 – S4 knockdowns in any order. Next, with rifle shoot R1 – R3 and the rifle KD, starting from either end, shoot three single tap sweeps all from the same direction then place the last round on the rifle KD, (an ex. 1-2-3-1-2-3-1-2-3-KD). Next, with pistols shoot P1 – P3 and the pistol KD with the same instructions as the rifle. Last move to the right side of cactus and shoot the S5 & S6 knockdowns in any order.

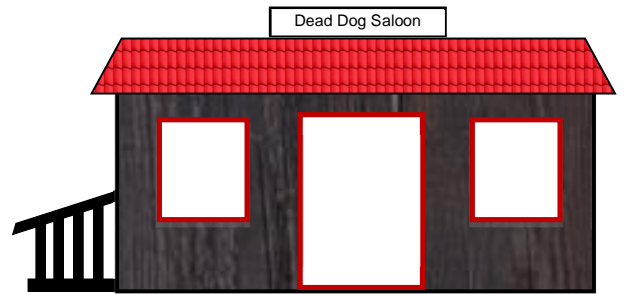
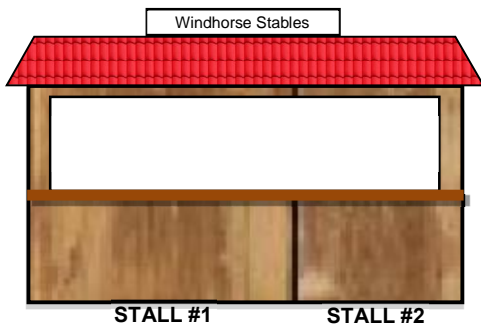
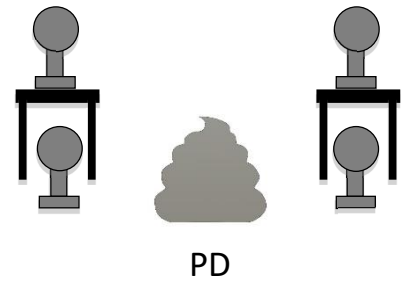
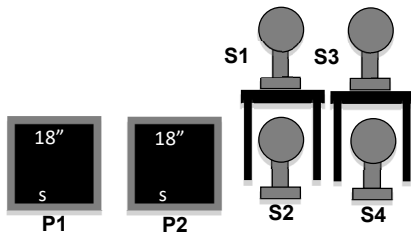
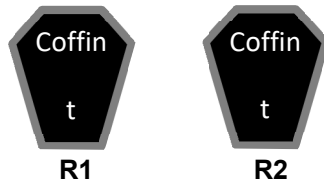
## Stage 3

**Round Count:** Rifle-10, Pistols-10, Shotgun- 6+      **Shooting Order:** Rifle Not Last

**Staging:** Rifle and Pistols staged at the tall table, Shotgun at table or held on right side of cactus pointed down range

**Procedure:** Shooter starts at position of choice with a firearm in hand/hands pointed safely down range. When ready say "When Chester". Rifle on R targets & pistols on P targets shot from table, shotgun shot from table & **right side** of cactus. The rifle & pistol sequence is (2-2-1-1-1 - 2-2-3-3-3). Shotgun is knock down all six S targets in any order using both locations.

Stages: 4, 5, 6



## Stage 4

**Round Count:** Rifle-10, Pistols-10, Shotgun- 4+      **Shooting Order:** Rifle Not Last

**Staging:** Pistols holstered, Rifle & Shotgun staged in stall 2

**Procedure:** Shooter starts and stays standing in stall 2 with hands on left and right walls. When ready say “When Chester”. At the beep - rifle on R targets, pistols on P targets. Rifle and pistol sequence is, 1-2-2-1-1 > 2-1-1-2-2. Shotgun is shoot knock downs S1 – S4 in any order.

## Stage 5

**Round Count/Shooting Order:** Pistols-10, Shotgun- 2+, Rifle-10, Shotgun- 2+

**Staging:** Pistols holstered, Shotgun in stall 2, Rifle on the barrel

**Procedure:** Start standing in stall 2 with hands on pistol or pistols. When ready say “When Chester”. At the beep with pistols shoot P1 & P2 with a Military sweep. A Military sweep is - left, left, left, right, left - left, left, left, right, left (1, 1, 1, 2, 1 – 1, 1, 1, 2, 1). Next, with shotgun shoot the left two, S1 - S2 knock downs in any order. Move with safe shotgun to the barrel and restage. Then, with rifle shoot R1 & R2 with the same instructions as the pistols. Last, with shotgun shoot the right two, S3 – S4 knock downs in any order.

## Stage 6

**Round Count:** Rifle-10, Pistols-10, Shotgun- 4+      **Shooting Order:** Rifle First

**Staging:** All firearms staged in the doorway

**Procedure:** Start & stay standing in the doorway with hands touching only one side of door frame. When ready say “When Chester”. At the beep with rifle shoot the R dump target RD with ten rounds in any order. The pistol sequence is the same instructions as the rifle but on the PD target. Pistols must be returned to the doorway. The shotgun sequence is shoot the four knock downs in any order.