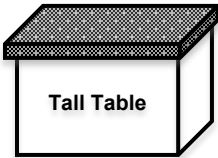


# Cavalier Cowboys

May 1, 2022  
Stages 1, 2, & 3

Written by Smackwater



STAGE: 1

RC/SO: 10 Rifle / 10 Pistol / 4+ Shotgun

STAGING: Rifle held at Cowboy Port Arms, Pistols holstered, Shotgun staged safely.

PROCEDURE: Shooter starts at the tall table with rifle at Cowboy Port Arms and when ready says "READY". At the beep shoot rifle targets R1 – R4 with a Nevada sweep from either direction, for example (R1,R2,R3,R4,R3,R2,R1,R2,R3,R4). Next with pistols shoot targets P1 – P4 with same instructions as the rifle. Last with shotgun shoot knockdowns S1 – S4 in any order till down.

STAGE: 2

RC/SO: 2+ Shotgun / 10 Pistol / 10 Rifle / 2+ Shotgun

STAGING: Shotgun pointed safely down range, Pistols holstered, Rifle/Shotgun staged on tall table.

PROCEDURE: Shooter starts at tall table with shotgun pointed safely down range and when ready says "READY". At the beep shoot S1 & S2 knockdowns in any order till down. Next with Pistols shoot targets P1 – P4 in a progressive sweep in this exact order P1,P2,P2,P3,P3,P3,P4,P4,P4,P4. Next with rifle shoot targets R1 – R4 with same instructions as the pistol. Last with shotgun shoot knockdowns S3 & S4 in any order till down.

STAGE: 3

RC/SO: 4+ Shotgun / 10 Rifle / 10 Pistol

STAGING: Shotgun and Rifle staged on tall table, Pistols holstered.

PROCEDURE: Shooter starts at tall table with hands at default and when ready says "READY". At the beep with shotgun shoot targets S1 – S4 from right to left, for example (S4,S3,S2,S1). Next with rifle shoot targets R1 – R4 in this exact order R1,R4,R1,R4,R2,R3,R2,R3,R2,R3. Last with pistols shoot targets P1 – P4 with same instructions as the rifle.

Stages 4, 5, & 6



R1



R2



R3



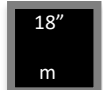
R4



R5



S1



P1



P2



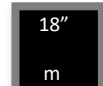
S2



S3



S4



P3



P4



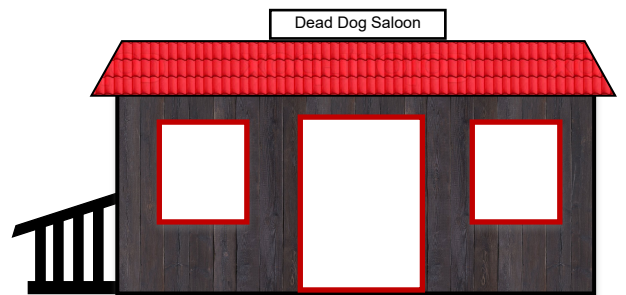
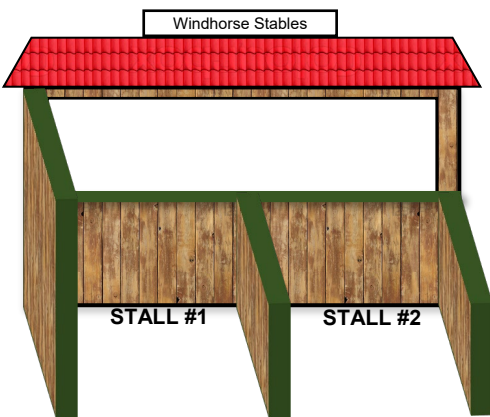
P5



S5



S6



STAGE: 4

RC/SO: 10 Pistols / 10 Rifle / 4+ Shotgun

STAGING: Pistols holstered, Rifle and Shotgun staged in stall 2

PROCEDURE: Shooter starts in stall 2 with hands on hat/head and when ready says "READY". At the beep with pistols shoot targets P1 – P2 with alternating double taps from either direction for example (P1,P1,P2,P2,P1,P1,P2,P2,P1,P1). Next with rifle shoot targets R1 – R2 with same instructions as pistols. Next with shotgun shoot S1 & S2 knockdowns from either direction until down. Last with shotgun move to barrel and shoot S3 – S4 knockdowns from either direction till down.

STAGE: 5 (move S1 to right of P2)

RC/SO: 10 Pistols / 10 Rifle / 4+ Shotgun

STAGING: Pistols holstered, rifle and shotgun staged safely

PROCEDURE: Shooter starts in stall 2 with hands at default and when ready says "READY". At the beep with pistols shoot targets P1 – P2 5 times each, in any order. Next move to barrel and with rifle shoot plate rack till all 6 targets are down, use R3 as dump target for extra rounds. Plate rack Targets remaining can be cleaned up with shotgun at this time. Last with shotgun shoot S1 – S4 knockdowns in any order

STAGE: 6

RC/SO: 10 Rifle / 10 Pistol / 4+ Shotgun

STAGING: Rifle and shotgun staged safely; pistols holstered

PROCEDURE: Shooter starts in doorway with hands on hat/head and when ready says "READY". At the beep with rifle shoot targets R3 – R5 with a 1 – 8 – 1 sweep for example (R3,R4,R4,R4,R4,R4,R4,R4,R5). Next with pistols shoot targets P3 – P5 with same instructions as the rifle. Last with shotgun shoot S3 – S6 knockdowns in any order.