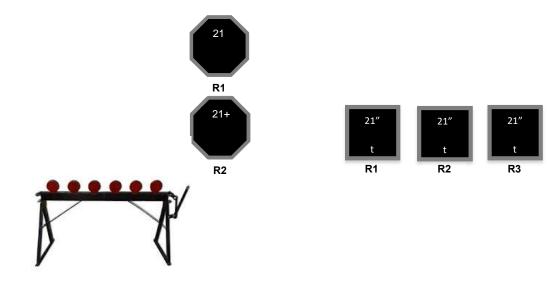
Cavalier Cowboys

March 1, 2020

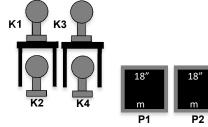
By: Major B S Walker

Kirk Douglas

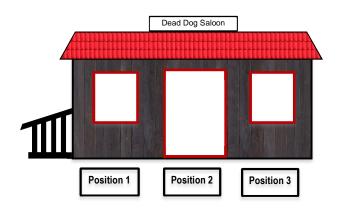
Kirk Douglas was born Issur Danielovitch on Dec. 9, 1916 to Jewish Russian immigrant parents in New York. He was an American actor, producer, director, philanthropist, Author and even served in the Navy. He appeared in over 90 films and he was nominated or won every single award that an actor could be nominated for and was even awarded the Presidential Medal of Freedom. He also wrote 10 novels. In his acting career he played in every type of movie possible with distinction from Spartacus and the Vikings to Midway and Twenty Thousand Leagues Under the Sea. Kirk Douglas is listed 17th on the American Film Institute's greatest male screen legends of classic Hollywood cinema. John Wayne is 13th. Though overshadowed by John Wayne, Kirk Douglas was a strong Cowboy actor and the western film world was lucky to have him. Not all listed but some of the westerns you can see him in is The Man from Snowy River, Posse, A Gunfight, There Was a Crooked Man, The War Wagon, Lonely Are the Brave, The Last Sunset, Last Train from Gun Hill, Man Without a Star, The Big Sky, The Indian Fighter and Gunfight at the O.K. Corral when he played Doc Holiday. Kirk Douglas passed away at the age of 103 several weeks ago on Feb. 5, 2020.











R4

P3

ALL GUNS FOR ENTIRE MATCH ARE 10- RIFLE, 10- PISTOL AND 4- PLUS SHOTGUN WITH PISTOLS HOLSTERED UNLESS STATED OTHERWISE IN STAGE DISCRIPTION, ALL GUNS STAGED SAFELY

STAGE: 1

Shooting Order: Rifle, Pistol, Shotgun

At Saloon, Rifle staged at position 2, Shotgun staged at position 1

Shooter starts at position 2 with hands on doorframe and when ready says, Mine Hit the Ground First. At the beep with rifle shoot R1- R4, (1, 1, 2, 3, 4, 4, 3, 2, 1, 1). Next, with pistols shoot P1- P4 with the same instructions as the rifle. Last, move to position 1 and with shotgun shoot the four K- KD's in any order.

STAGE: 2

Shooting Order: Pistol, Rifle, Shotgun

At Stable, Rifle and Shotgun staged in Stall 2

Shooter starts in stall 2 in any position they want (*not touching ammo or firearm*) and when ready says, Mine Hit the Ground First. At the beep with pistols shoot P1 & P2, (1, 2, 2, 1, 1, 1, 2, 2, 2, 2). Next, with rifle shoot the vertical R1 & R2 with the same instructions as the pistols. Last, with shotgun shoot the four S-KD's in any order.

STAGE: 3

Shooting Order: Pistols, Rifle, Shotgun

At Saloon, Rifle and Shotgun staged at position 1

Shooter starts at position 2 with hands on pistol/pistols and when ready says, Mine Hit the Ground First. At the beep with pistols shoot P1 - P4 (1, 1, 1, 2, 2, 3, 3, 4, 4, 4,) Can be shot from either direction. Next, move to position 1 and with rifle shoot R1 - R4 with the same instructions as the pistols. Last, with shotgun shoot the four K -KD's low-high, low-high.

STAGE: 4

Shooting Order: Shotgun, Rifle, Pistol

At Saloon, Rifle staged at position 2, Shotgun staged at position 1

Shooter starts at position 1 with hands on hat/head and when ready says, Mine Hit the Ground First. At the beep with shotgun shoot the four S-KD's in any order. Next, move to position 2 and with rifle shoot R1 – R4 with a Nevada sweep starting from either end (ex.1,2,3,4,3,2,1,2,3,4). Last, with pistols shoot P1 – P4 with the same instructions as the rifle.

STAGE: 5

Shooting Order: Rifle, Shotgun, Pistol

At Stable, Rifle, Shotgun and **Pistols** all staged in Stall 2

Shooter starts in stall 2 standing anyway they want (not touching ammo or firearm) and when ready says, Mine Hit the Ground First. At the beep with rifle shoot the plate rack until down then place any remaining rounds on vertical R2 only. Next, with shotgun KD any remaining plates if needed then shoot the four S - KD's in any order. Last, with pistols shoot P1 & P2 with ten rounds anyway you want. Pistols can be restaged or holstered.

STAGE: 6

Shooting Order: Shotgun, Pistol, Rifle, Shotgun

At Stable, Rifle and Shotgun staged in Stall 2

Shooter starts in stall 2 with hands on left and right walls and when ready says, Mine Hit the Ground First. At the beep with shotgun shoot any two S - KD's. Next, with pistols shoot P1 & P2 by continually alternating between the two, (can start on either target). Then, with rifle shoot vertical R1 & R2 with the same instructions as the pistols. Last, with shotgun shoot the other two S -KD's.