# Cavalier Cowboys 

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## Christmas Eve Shenanigans

After the nice bounty you just collected, since it is the day before Christmas Eve, you decide to pick up a Christmas present or two for your favorite gal Miss. Fanny Sway. You plan to spend Christmas with her in Kubaville and its 80 miles away so you got to get going. Just outside of Kubaville is a small orphanage and fearing that several of the orphans might be of your doing, you rent the entire stage coach, load it up with extra food and presents for the kids and high tail it out of town. You'll drop it off on the way to Miss. Fanny's. You've been driving the team all night and by sun up their just plain tuckered out. It's now Christmas Eve and you still have a little way left to go. You are in luck though because over the next draw you see a Stage Depot. Time for some coffee and fresh horses. When you pull up, two guys walk out to assist you and you know them both. It's the Okoboji Kid and Windhorse Rider. You'd thought that Windhorse would have been hung by now. Anyway, as their hitching up the fresh team the Kid mentions that they have both been living for the last month on a diet of just coffee and bean burritos and as for the smell of things around here, you have no reason not to believe him. Being it's Christmas Eve and your stage is loaded with more than you'll need, you offer to share some of the food with them. You grab a ham and some taters and you all go inside the shack. A little while later you realized you have some extra cranberry sauce also but when you go to walk out the door to fetch it, you notice there is a small band of Chomancharo's quietly grabbing everything they can carry out of the coach and one even has the cranberries. Without a moment's hesitation, you step out the door, pull your guns and say; we'll have none of these shenanigans around here today gentlemen. I'll shoot you in the cranberries before I let one item go; then lead starts to fly.

Stage: 1
Round Count/ Shooting Order: Rifle-10, Pistols-5 each, Shotgun- 4+
Staging: Pistols holstered, Rifle staged at Position 1, Shotgun staged at position 2
Procedure: Shooter starts standing at position 1 with hands on hat/head and when ready says, WON"T BE A MERRY CHRISTMAS FOR YOU. At the beep with rifle shoot at targets R1 thru R4 starting from either end with a Nevada sweep (ex. R1,2,3,4,3,2,1,2,3,4). Next, with pistols shoot at targets P1 thru P4 with the same instructions as the rifle. Last, move to position 2 and with shotgun shoot at the four KD's in any order.


Stage: 2
Round Count/ Shooting Order: Pistols-5 each, Rifle-10, Shotgun-4+
Staging: Pistols holstered, Rifle staged at position 1, Shotgun staged at position 2
Procedure: Start standing at position 1 with hands on pistol/pistols and when ready say, WON"T BE A MERRY CHRISTMAS FOR YOU. At the beep with pistols shoot at targets P1 thru P4, starting from either end, with a $(2,3,3,2)$ sweep. Next, with rifle shoot at targets R1 thru R4 with the same instructions as the pistols. Last, move to position 2 and with shotgun shoot at the four KD's in any order.


Stage: 3
Round Count/ Shooting Order: Shotgun-4+, Rifle-10, Pistols-5 each
Staging: Pistols holstered, Rifle and Shotgun staged at position 2
Procedure: Shooter starts standing at position 2 in default and when ready says, WON"T BE A MERRY CHRISTMAS FOR YOU. At the beep with shotgun shoot at the four KD's in any order.
Next, with rifle shoot at target R5 only with three triple taps then place the last round on target R5. Last, with pistols shoot at target P5 with the same instructions as the rifle.


Stage: 4
Round Count/Shooting Order: Rifle-10, Pistols-5 each, Shotgun-4+
Staging: Pistols holstered, Rifle staged at Position 1, Shotgun staged at position 3
Procedure: Shooter starts standing at position 1 with hands on the window frame and when ready says, I"LL SHOOT YOUR CRANBERRIES. At the beep with rifle shoot at targets T1 thru T3 in this order ( $\mathrm{T} 1,2,3,1,1-3,2,1,3,3$ ). Next, move to position 2 and with pistols shoot at targets A1 thru A3 with the same instructions as the rifle. Last, move to position 3 and with shotgun shoot at the four KD's in any order.


Yindhorse Stables



Stage: 5
Round Count/Shooting Order: Pistols-5 each, Rifle-10, Shotgun-4+
Staging: Pistols, Rifle and Shotgun all staged in stall 2
Procedure: Start standing in stall 2 with hands on the left and right walls and when ready say, I'LL SHOOT YOUR CRANBERRIES. At the beep with pistols shoot at targets P1 and P2 in this $\operatorname{order}(\mathrm{P} 1,2,1,2,2,1,2,2,2,1$ ). Pistols can be restaged or holstered. Next, with rifle shoot at targets R1 and R2 with the same instructions as the pistols. Last, with shotgun shoot at the two F KD's in any order.


Yindhorse Stables



Stage: 6
Round Count/Shooting Order: Shotgun-4+, Rifle-10, Pistols-5 each
Staging: Pistols holstered, Rifle staged at position 1, Shotgun staged at position 3
Procedure: Shooter starts standing at position 2 with hands on door frame and when ready says, I'LL SHOOT YOUR CRANBERRIES. At the beep move to position 3 and with shotgun shoot at the four KD's in any order. Next, move to position 1 and with rifle shoot at targets T1 thru T3 in this order (center, then alternate four on outside targets, repeat instructions). Last, move to position 2 and with pistols shoot at targets A1 thru A3 with the same instructions as the rifle.


Yindhorse Stables



