

Targets for 08.10.16

Pistol Stand - Tall 5

Pistol Stand - Short 4

Pistol Targets 9

Rifle Stands & Targets 9

Shotgun Knockdowns 6

Bale/Table/Horse




Cavalier - 08/10/16: Stage 1

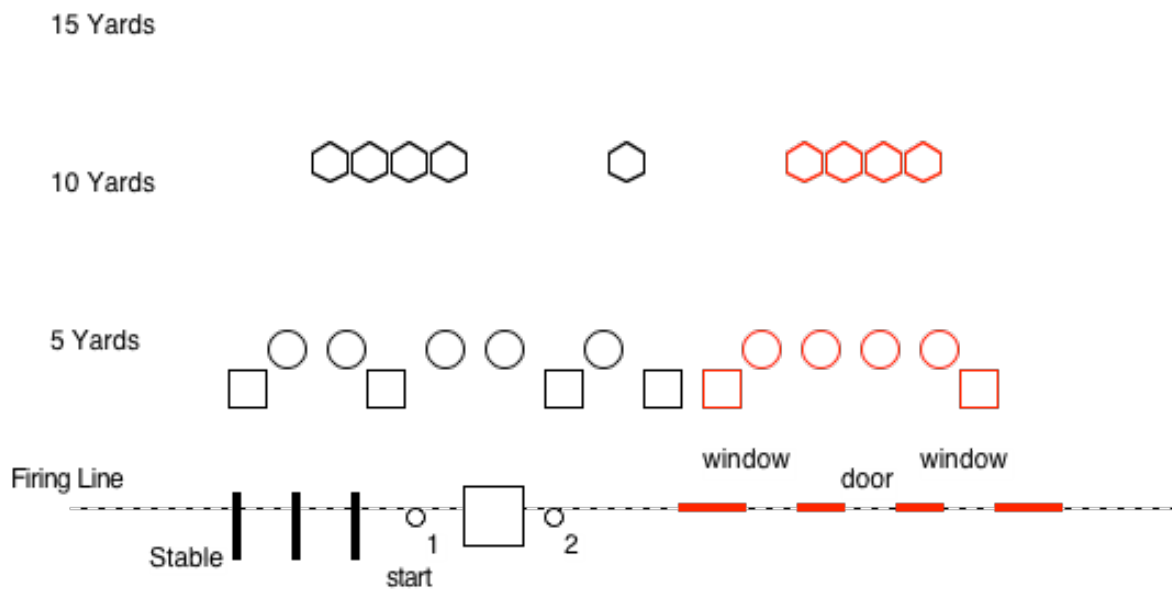
Pistol 10 - Rifle 10 - Shotgun 4+ Two pistols loaded with 5 rounds each, holstered. Rifle held safely - loaded with 10 rounds. Shotgun is staged safely. Shooter has, at least, 4 shotgun shells on his/her person.

Procedure

Shooter starts standing comfortably at left of Table with rifle held safely... When ready, say "Ready". At the signal, shoot the four left rifle targets in a Nebada sweep with seven rounds. Then shoot the right rifle target with three rounds. Make rifle safe. Shoot the pistol targets with same instructions as rifle. Shoot the four shotgun targets, any order.. Move to right of Table as necessary. Make shotgun safe.

Retrieve long guns and go to unloading table.

-  Rifle
-  Pistol
-  Shotgun



Cavalier - 08/10/16: Stage 2

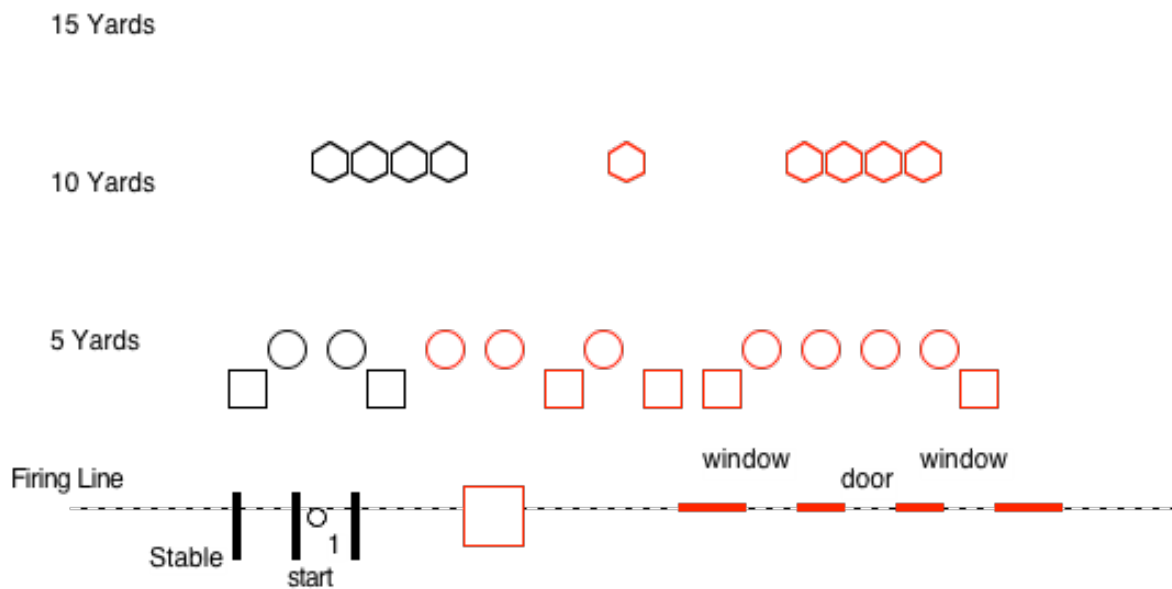
Pistol 10 - Rifle 10 - Shotgun 2+ Two pistols loaded with 5 rounds each, holstered. Rifle staged in Stall 2 - loaded with 10 rounds. Shotgun is staged in Stall 2. Shooter has, at least, 2 shotgun shells on his/her person.

Procedure

Shooter starts standing comfortably in Stall 2... When ready, say "Ready". At the signal, shoot the two pistol targets 2 - 3 from either direction, then 3 - 2 from the same direction. Shoot the four rifle targets 2 - 3 - 3 - 2 from either direction. Make rifle safe. Shoot the two shotgun targets, any order..

Retrieve long guns and go to unloading table.

-  Rifle
-  Pistol
-  Shotgun



Cavalier - 08/10/16: Stage 3

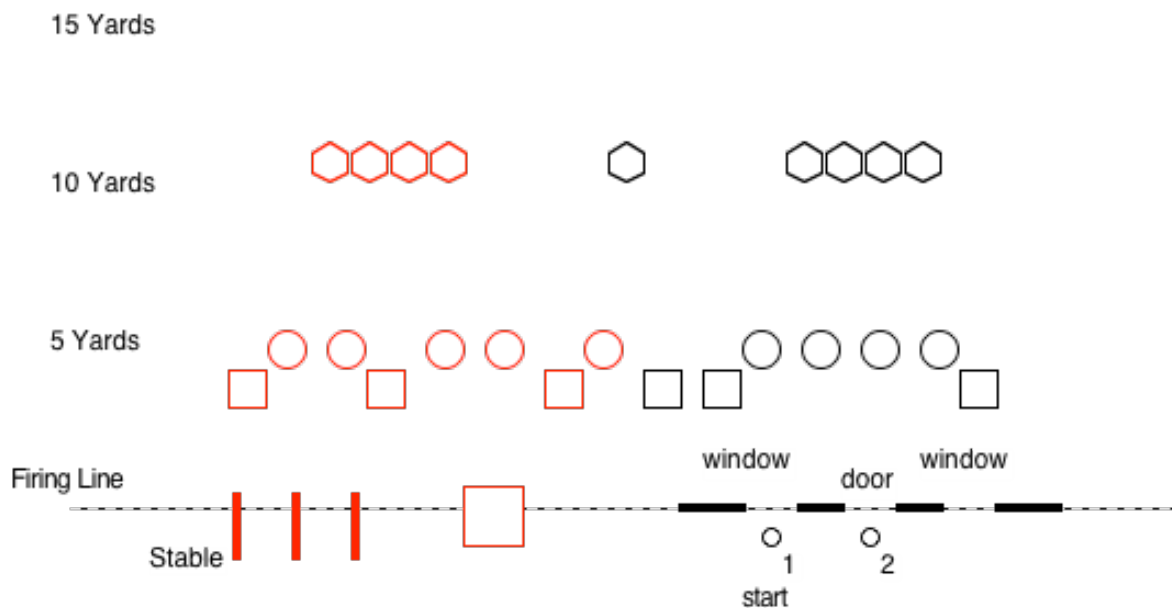
Pistol 10 - Rifle 10 - Shotgun 3+ Two pistols loaded with 5 rounds each, holstered. Rifle staged in left window - loaded with 10 rounds. Shotgun is staged in left window.. Shooter has, at least, 3 shotgun shells on his/her person.

Procedure

Shooter starts standing comfortably at left window... When ready, say "Ready". At the signal, shoot the left rifle target, then double tap the four right rifle targets, then shoot the left rifle target, again. Make rifle safe. Shoot the two shotgun targets. Move to doorway. Shoot the right shotgun target. Make shotgun safe. Shoot the four pistol targets 1 - 4 - 4 - 1 from either direction.

Retrieve long guns and go to unloading table.

-  Rifle
-  Pistol
-  Shotgun



Cavalier - 08/10/16: Stage 4

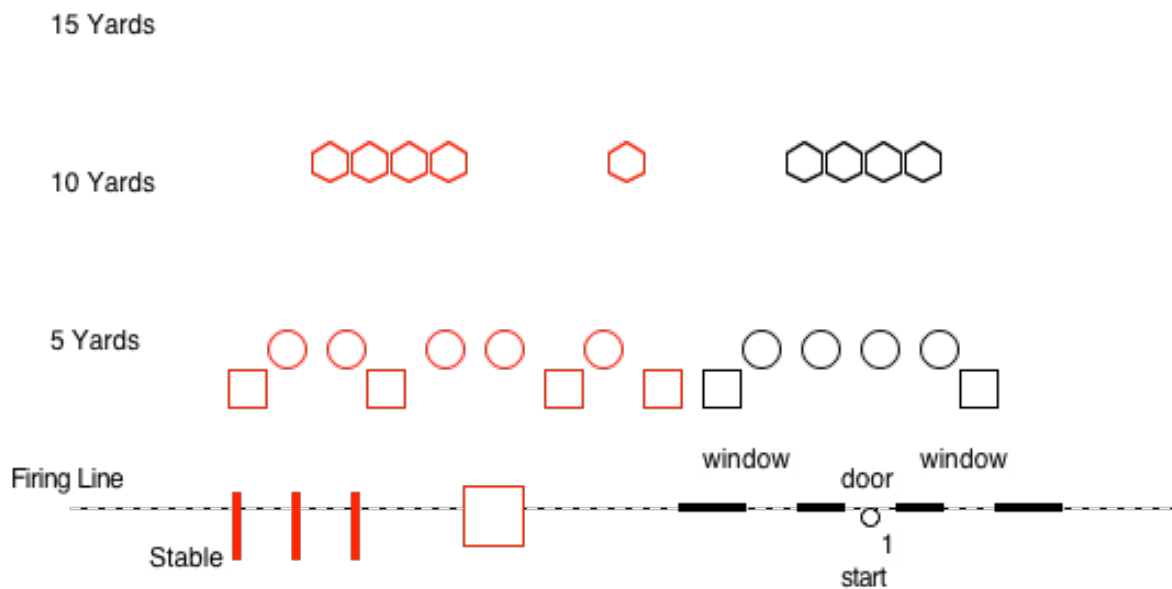
Pistol 10 - Rifle 10 - Shotgun 2+ Two pistols loaded with 5 rounds each, holstered. Rifle staged in doorway - loaded with 10 rounds. Shotgun is staged in doorway... Shooter has, at least, 2 shotgun shells on his/her person.

Procedure

Shooter starts standing at doorway with hands touching hat/head .. When ready, say "Ready". At the signal, shoot the two shotgun targets. Make shotgun safe. Shoot the four rifle targets with ten rounds, NO triple taps. Shoot the four pistol targets with same instructions as rifle.

Retrieve long guns and go to unloading table.

-  Rifle
-  Pistol
-  Shotgun



Cavalier - 08/10/16: Stage 5

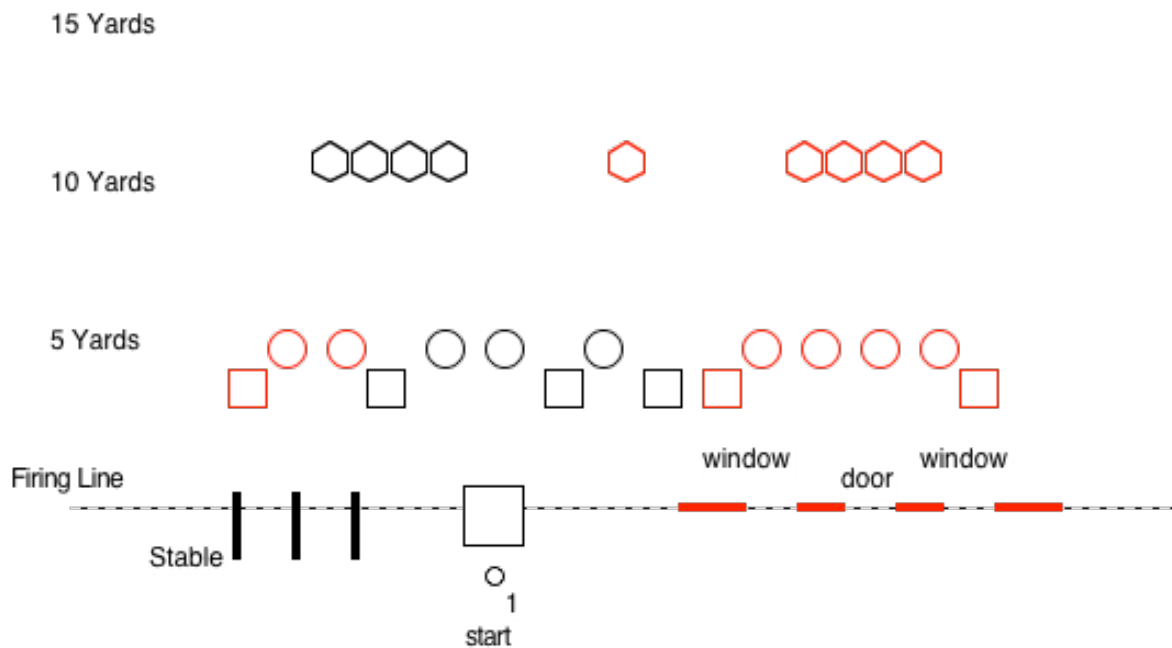
Pistol 10 - Rifle 10 - Shotgun 3+ Two pistols loaded with 5 rounds each, holstered. Rifle staged on Table - loaded with 10 rounds. Shotgun is staged on Table. Shooter has, at least, 3 shotgun shells on his/her person.

Procedure

Shooter starts standing comfortably at Table.... When ready, say "Ready". At the signal, shoot the four left rifle targets 2 - 1 - 2 from either direction, then 1 - 3 - 1 from the opposite direction. Make rifle safe. Shoot the three shotgun targets. Make shotgun safe. Shoot the three pistol targets with same instructions as rifle.

Retrieve long guns and go to unloading table.

-  Rifle
-  Pistol
-  Shotgun



Cavalier - 08/10/16: Stage 6

Pistol 10 - Rifle 10 - Shotgun 2+ Two pistols loaded with 5 rounds each, holstered. Rifle staged on Table - loaded with 10 rounds. Shotgun is held safely. Shooter has, at least, 2 shotgun shells on his/her person.

Procedure

Shooter starts standing at Table holding .shotgun with both hands.. When ready, say "Ready". At the signal, shoot the two shotgun targets. Make shotgun safe. Shoot rifle target with ten rounds.. Make rifle safe. Shoot pistol target with ten rounds..

Retrieve long guns and go to unloading table.

-  Rifle
-  Pistol
-  Shotgun

