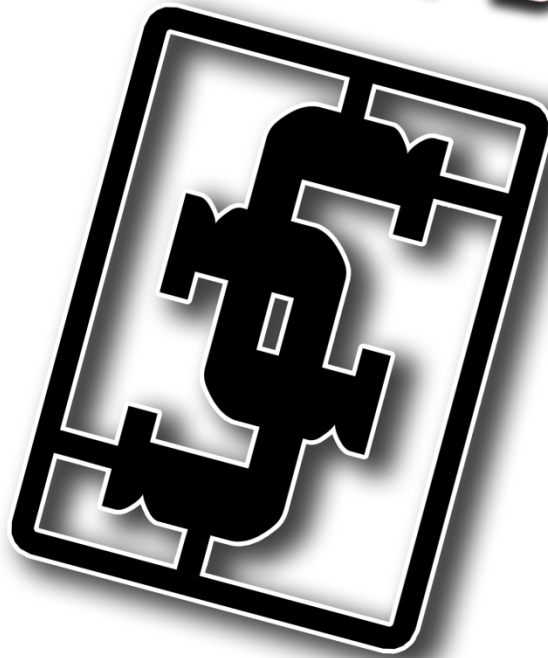


The Cavalier Cowboys

- Presents -

Gunfight at the Double-C



“Company Double-C”

3rd Annual Championship Match

April 8th & 9th, 2017



Cavalier Cowboys
2017 Gunfight at the Double-C

(INSIDE FRONT COVER)

Cavalier Cowboys

2017 Gunfight at the Double-C

Howdy Cowboys & Cowgirls

I would like to thank each of you for coming to our 3rd annual club two day event, Gunfight at the Double-C and to also thank the Cavalier Rifle and Pistol Club for allowing us to have this event. It takes a lot of thought and work to throw a match such as this so aren't you glad you only had to bring your ass to the match and have fun. As for the other clubs and the people that helped put this together, I can't express how much you are appreciated. Being only my third match, I hope you can help me with any mistakes I might have made by telling me and please feel free to offer any advice you may have. This input will only help improve everyone's experience in the future. Some of my stages are designed a little out of the norm but are easy in concept so just have fun with it. As I have stated before, the object of the Gunfight at the Double-C is not really to show who is a winner or not but to get together with a bunch of great people and just have fun. So, my advice to you this weekend is to kick back, don't overthink the stages, relax, shoot slowly as fast as possible, hit as many targets as possible and most of all, have fun with your friends old and new.

Thanks Again:

Major B.S. Walker

Match Director - Gunfight at the Double-C

Cavalier Cowboys
2017 Gunfight at the Double-C

Match Officials

Major BS Walker
Match Director & Range Master

Striker
Cavalier Cowboys President & TG

Ranch Hands
Kuba Kid
Okoboji Kid
Ripsaw
Smackwater
Virginia Rifleman
Windhorse Rider

Cavalier Cowboys

2017 Gunfight at the Double-C

Schedule:

Friday – April 7th, 2017

2:00pm – 7:00pm
2:00pm – 7:00pm
2:00pm – 7:00pm

Front Gates Open
Match Registration Open (Club House)
Camping Registration & Check-In Open (Club House)

Saturday – April 8th, 2017

8:00am – 10:00am
8:00am – 9:30am
9:00am – 9:30am
9:45am – 10:00am
10:00am – 2:30pm (est.)
3:00pm – 6:00pm

Front Gates Open
Match Registration Open (Range 3)
Posse Leader Walk thru of Stages (Range 3)
Mandatory Safety Meeting (Range 3)
Main Match Stages 1-6 (Range 3, Range 4)
Lunch (Club House & Camping Area)

Sunday – April 9th, 2017

8:00am – 10:00am
8:00am – 9:30am
9:30am – 2:00pm (est.)
3:00pm – 4:00pm

Front Gates Open
Match Registration Open (Range 3)
Main Match Stages 7-12 (Range 3, Range 4)
Award Ceremony

Restrooms:

There is a Porta-John located at several locations at Range 3 and Range 4.

There are men and women flush toilets and showers located across from the camping area in the building beside the white cinder block club house.



Cavalier Cowboys
2017 Gunfight at the Double-C

Safety Briefing

- Revised 07-26-2014 -

- Welcome to the Gunfight at the Double-C brought to you by the Cavalier Cowboys and the Cavalier Rifle & Pistol Club
 - Eye & Ear Protection is Mandatory for all Shooters & Spectators
 - We run a Cold Range. No Guns will be Loaded unless at the Loading Table, on the Firing Line, or at the Unloading Table and under the Direct Supervision of a Range Officer
 - Treat All Guns as Loaded and Pointed in a Safe Direction at All Times
 - This is a SASS Club and All SASS Rules and Stage Conventions are in Effect, with the following clarifications:
 - All Ammunition must be SASS Legal, specifically Only Solid Lead Bullets may be used
 - Shot size must be number 7 lead birdshot or smaller
 - Ground Targets may only be engaged with the shotgun, failure is a Minor Safety Violation
 - A rifle or pistol round over the berm is a Match Disqualification
 - The shooter is committed to the stage after the first round is fired downrange
 - Loading on the move is permitted pursuant to SASS rules
 - Drawing of pistols on the move is permitted pursuant to SASS rules
 - Every Shooter Present is a Safety Officer and has the responsibility to identify, declare and diligently prevent all Safety Infractions
 - All Decisions by the Match Director are Final
 - Let's All Have Fun and a Safe Shoot !!!!
-

Cavalier Cowboys

2017 Gunfight at the Double-C

Club Match Rules & Conventions

- Revised 07-26-2015 -

- **SASS Rules**: All SASS Rules are in affect; unless documented herein, addressed during the Shooter Safety Meeting or specifically stated in the stage directions for a given stage.
- **SASS Stage Conventions**: All SASS Stage Conventions are in affect; unless specifically stated in the stage directions for a given stage.
- **Rank Point Scoring**: All Cavalier Cowboys matches will use Rank Point Scoring.
- **Safety Officer**: Every shooter present is a Safety Officer and has the responsibility to identify, declare and diligently prevent all safety infractions.
- **Round Over Berm**: A rifle or pistol round over the berm is a Match Disqualification.
- **"No Alibi"**: All Cavalier Cowboy matches are "no alibi" matches. *"Once the first round goes down range, the competitor is committed to the stage and must finish the stage to the best of his or her ability."*
- **Ear & Eye Protection**: Ear and Eye Protection is mandatory for all shooters and spectators.
- **Ground Targets**: Targets positioned on/near the ground may only be engaged with the shotgun. Ground Targets engaged with a rifle or pistol round will result in a Minor Safety Violation.
- **Shotgun Knockdown Misses**: Unless specifically stated in the stage directions for a given stage and pursuant to SASS rules, all shotgun knockdown targets may be reengaged until down, aka "Comstock Rule".
- **Shotgun Shot Size**: Shot size must be number 7 lead birdshot or smaller (no steel or plated shot).
- **Loading on the Move**: Loading on the move is permitted pursuant to SASS rules.
- **Drawing on the Move**: Drawing on the move is permitted pursuant to SASS rules.
- **End of Stage**: Unless otherwise directed by a Range Officer, after a stage has been completed the shooter will safely retrieve rifle, shotgun, and pistols and move them to the unloading table. The shooters firearms will not leave the unloading table until they have been verified "cleared" by a Range Officer.
- **Coaching**: Any shooter who does not want to receive coaching must state their preference at the beginning of each stage. *"Proper coaching or no coaching at all is not considered RO Interference and therefore will never be grounds for a reshoot. Improper coaching that either impedes the shooter's progress or results in a procedural penalty may be grounds for a reshoot."*
- **Motorized Vehicles**: All motorized vehicles must be operated and parked in designated areas and may not enter pedestrian only areas.
- **New Shooters**: New Shooters who have never shot a SASS match before must observe one full match prior to shooting their first match, to ensure the shooter is familiar with match procedures and safety requirements. For their very first match, new shooters will be assigned a "mentor", an experienced SASS shooter, to assist and coach them through the match.

The Spotters Creed:

If you know that it's a Hit...It's a Hit
If you know that it's a Miss...It's a Miss
If you think it's a Hit...It's a Hit
If you think it's a Miss...IT'S A HIT

Benefit of the doubt always goes to the shooter

Cavalier Cowboys 2017 Gunfight at the Double-C



Cavalier Cowboys

2017 Gunfight at the Double-C

3rd Cavalry Regiment, "Company Double-C"

The Regiment of Mounted Riflemen was authorized by an Act of Congress on 1 Dec. 1845 and was formed at Jefferson Barracks, Missouri. The president signed the bill in to law on 19 May 1846. Thus came into existence a new organization in the United States Army: a regiment of riflemen, mounted to provide greater mobility than the infantry and equipped with Model 1841 percussion rifles to provide greater range and more accurate firepower than the infantry's muskets or dragoon carbines. The Mounted Riflemen were considered a separate branch at the time. Prior to the Civil War, the U.S. Army fielded five mounted regiments; the 1st Dragoons, 2nd Dragoons, the Regiment of Mounted Riflemen, the 1st Cavalry, and the 2nd Cavalry. On 3 August 1861 all mounted regiments of the U.S. Army were classified "cavalry", and the Regiment of Mounted Riflemen was re-numbered the 3rd U.S. Cavalry Regiment. The 3rd Cavalry has been in eleven major conflicts such as the Indian Wars, Mexican-American War, American Civil War, and the Spanish-American War. Twenty-three troopers received the Medal of Honor between 1871 and 1898

In the Army if you disobeyed orders, were no good, nasty, lazy, disrespectful, cantankerous, murderous, or just meaner than hell, you would normally be either dishonorably discharged, sent to prison, shot by a firing squad, or hung.

In the 3rd Cavalry that wasn't good enough. Instead, they would assign you to Company Double-C. A cross between the movie *The Dirty Dozen* and the TV show *The F- Troop*, this was truly a band of misfits and being in Army hell. The commander's wife must have been a Suffragette because there are women in this man's army too. So, you must have screwed up somewhere or you are one of the above mentioned because here you are now a trooper in the 3rd Cavalry and a member of Company Double-C.

Cavalier Cowboys

2017 Gunfight at the Double-C

Sponsored by: Kuba Kid & Windhorse Rider

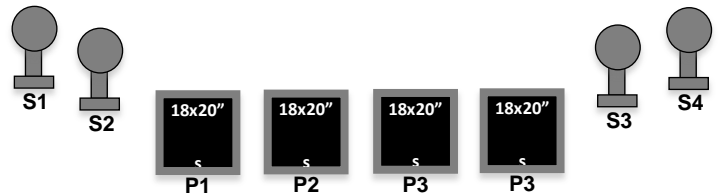
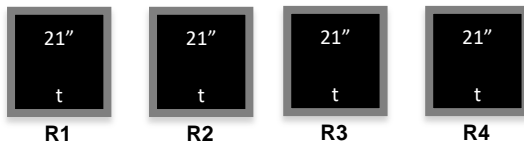
Stage: 1, Bay #1

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Rifle, Pistol, Shotgun

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds staged at position 1, Shotgun staged at position 3 (Note: Position 2 not used on this stage)

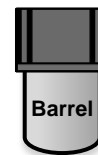
Procedure: Shooter starts standing at position 1 fully erect with hand they pull the trigger with saluting. When ready say (Salute this). At the beep with rifle shoot at the R1 thru R4 targets in this order (R1, R2, R3, R4, R1, R2, R3, R4, R2, R3). Next, move to position 3 and with pistols shoot at the P1 thru P4 targets with the same instructions as the rifle. Last, with shotgun shoot at the S1 thru S4 knock-downs in any order.



Position 1



Position 2



Position 3

Cavalier Cowboys

2017 Gunfight at the Double-C

Sponsored by: Sassy Shooten Sours & Potter County Kid

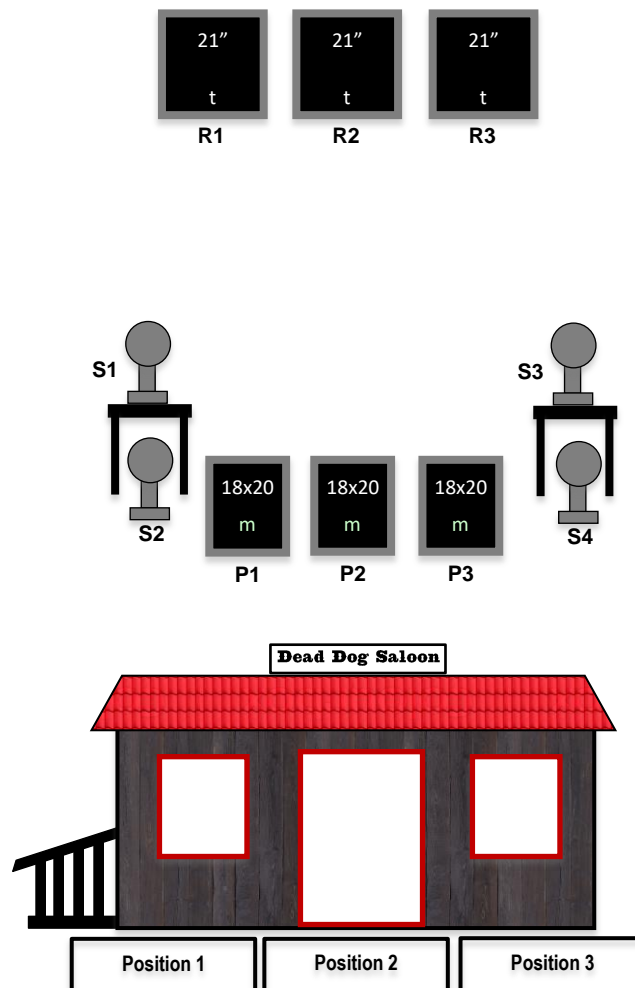
Stage: 2, Bay #2

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Shotgun, Shotgun, Rifle, Pistol

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds staged at position 1 or 3, Shotgun staged at position 1 or 3

Procedure: Shooter starts standing at position 1 or 3 with hands on window frames at shoulder height. When ready say (The Army is what). At the beep with shotgun shoot at the two S knock-downs in any order, move to the other window position and shoot at the other two S knock-downs in any order. Next, with rifle shoot at the R1 thru R3 targets starting from either end outside, other outside then a three shot sweep, repeat instructions all with no double taps (an ex R1, R3, R1, R2, R3 – R1, R3, R1, R2, R3). Last, move to position 2 and with pistols shoot at the P1 thru P3 targets with the same instructions as the rifle.



Cavalier Cowboys

2017 Gunfight at the Double-C

Sponsored by: Okoboji Kid

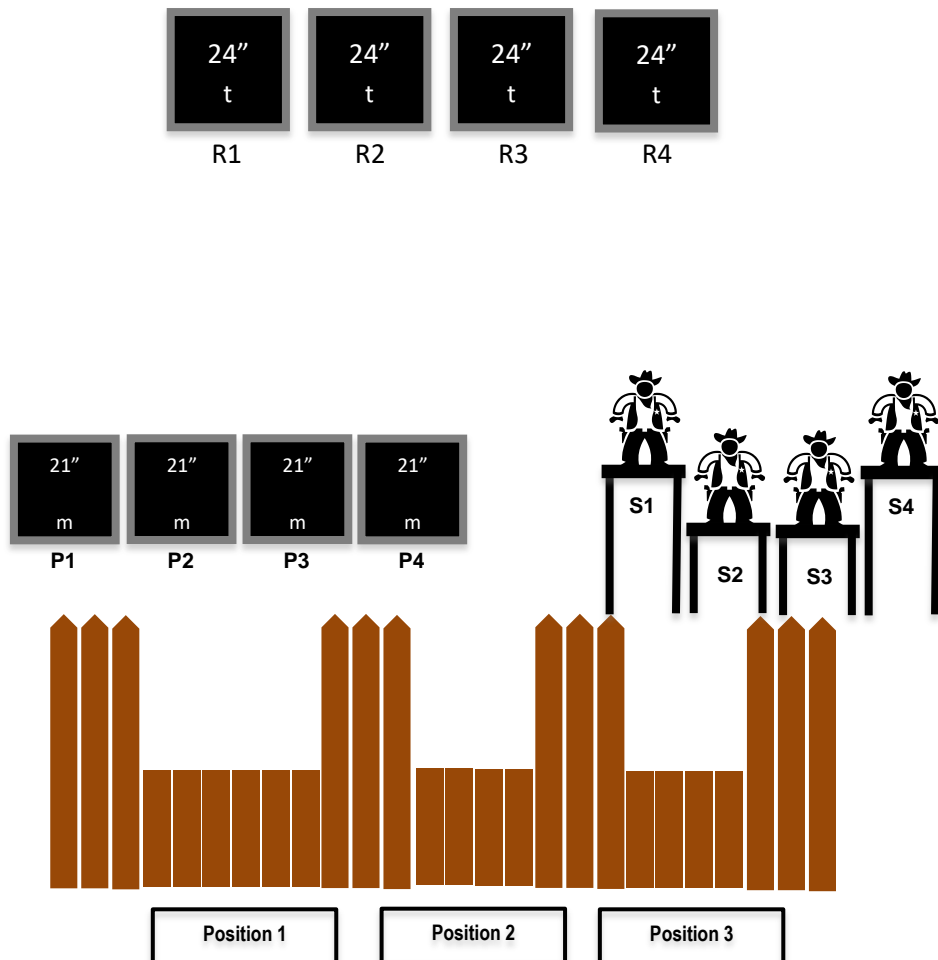
Stage: 3, Bay #3

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Rifle, Shotgun, Pistol

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds held Cowboy Port Arms at position 2, Shotgun staged at position 3.

Procedure: Shooter starts standing at position 2 holding rifle at cowboy port arms. When ready say (Man the walls). At the beep with rifle shoot at the R1 thru R4 targets in this order (R1, R2, R3, R4, R3, R3, R2, R2, R1, R1). Next, move to position 3 and with shotgun shoot at the S1 thru S4 knock-downs in any order. Last, move to position 1 and with pistols shoot at the P1 thru P4 targets with the same instructions as the rifle.



Cavalier Cowboys

2017 Gunfight at the Double-C

Sponsored by: Louis J Rojas, Inc.

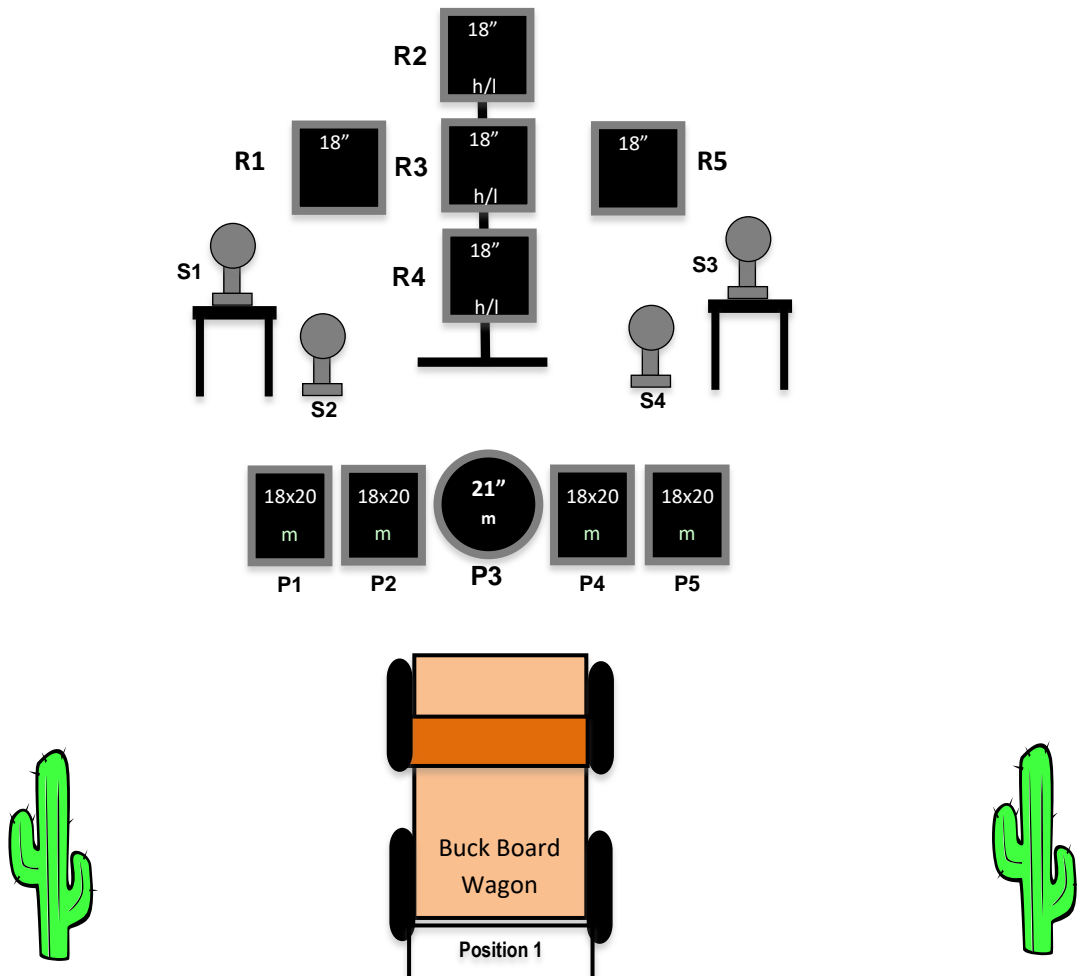
Stage: 4, Bay #4

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Rifle, Shotgun, Pistol

Staging: Pistols loaded with 5 rounds each staged at position 1, Rifle loaded with 10 rounds staged at position 1, Shotgun staged at position 1

Procedure: Shooter starts and stays seated at position 1 with both hands on hat or head. When ready say (We'll get the wagons through). At the beep with rifle shoot at the R1 thru R5 targets in this manner, first shoot a 3 round horizontal sweep, then a 3 round vertical sweep, then a 3 round horizontal sweep, last round on center (an ex R1, R3, R5, R2, R3, R4, R1, R3, R5, R3). Next, with shotgun shoot at the S1 thru S4 knock-downs in any order. Last, with pistols shoot at the P1 thru P5 targets in this order (P1, P2, P3, P5, P4, P3, P2, P3, P4, P3). Note: pistols un-holstered and holstered only while standing



Cavalier Cowboys

2017 Gunfight at the Double-C

Sponsored by: Cockroach

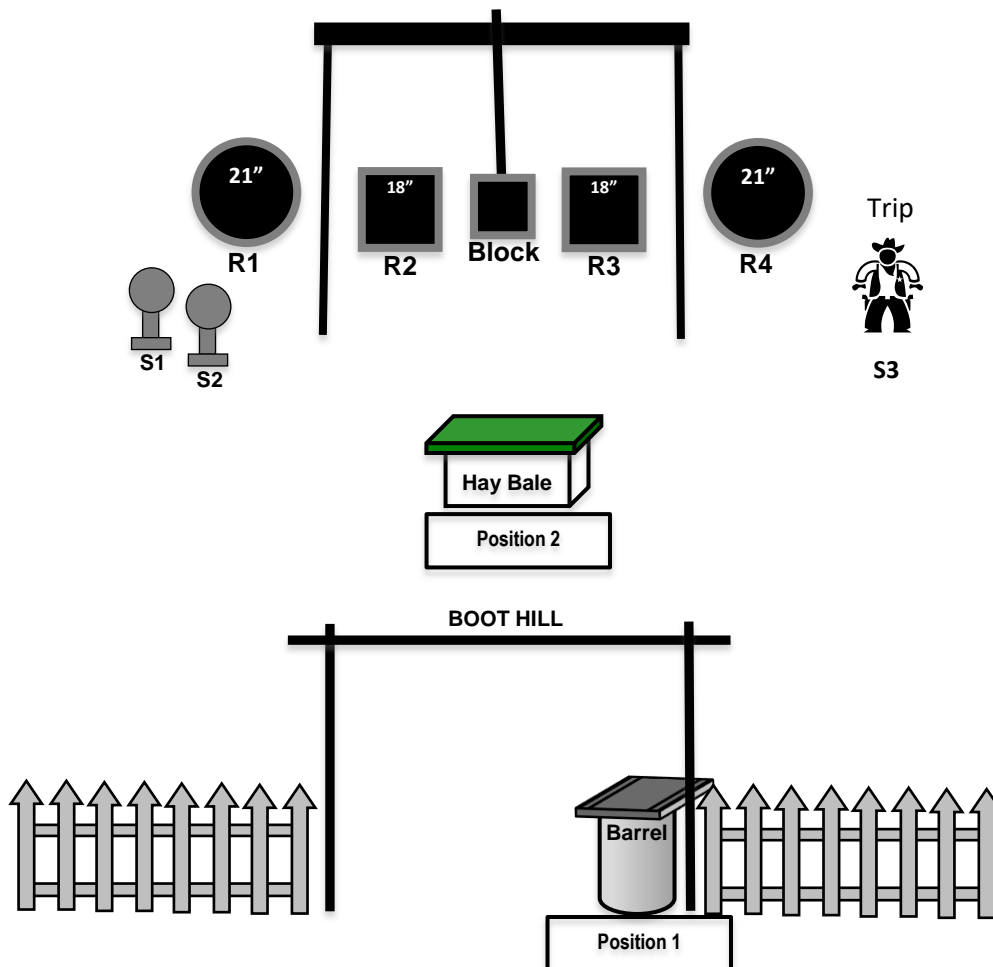
Stage: 5, Bay #5

Round Count: 10-Pistol, 10-Rifle, 3+ Shotgun

Shooting Order: Shotgun, Rifle, Pistol

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds staged at position1, Shotgun staged at position 1

Procedure: Shooter starts standing at position 1 holding the Boot Hill post with both hands and when ready says (I'll get a promotion for this). At the beep with shotgun shoot at the S1 & S2 knock-downs in any order, then the right S3 knock-down- trip (S3 must be tripped). Next, with rifle shoot at the R1 thru R4 targets by placing two rounds each on R1 & R4 and three rounds each on R2 & R3 in any order. A hit on the blocker is a miss. Last, move to position 2 and with pistols shoot at the R1 thru R4 targets now pistol targets with the same instructions as the rifle. (Note, if swinger fails then shooter will stop and be granted a reshoot)



Cavalier Cowboys

2017 Gunfight at the Double-C

Sponsored by: Cody Maverick

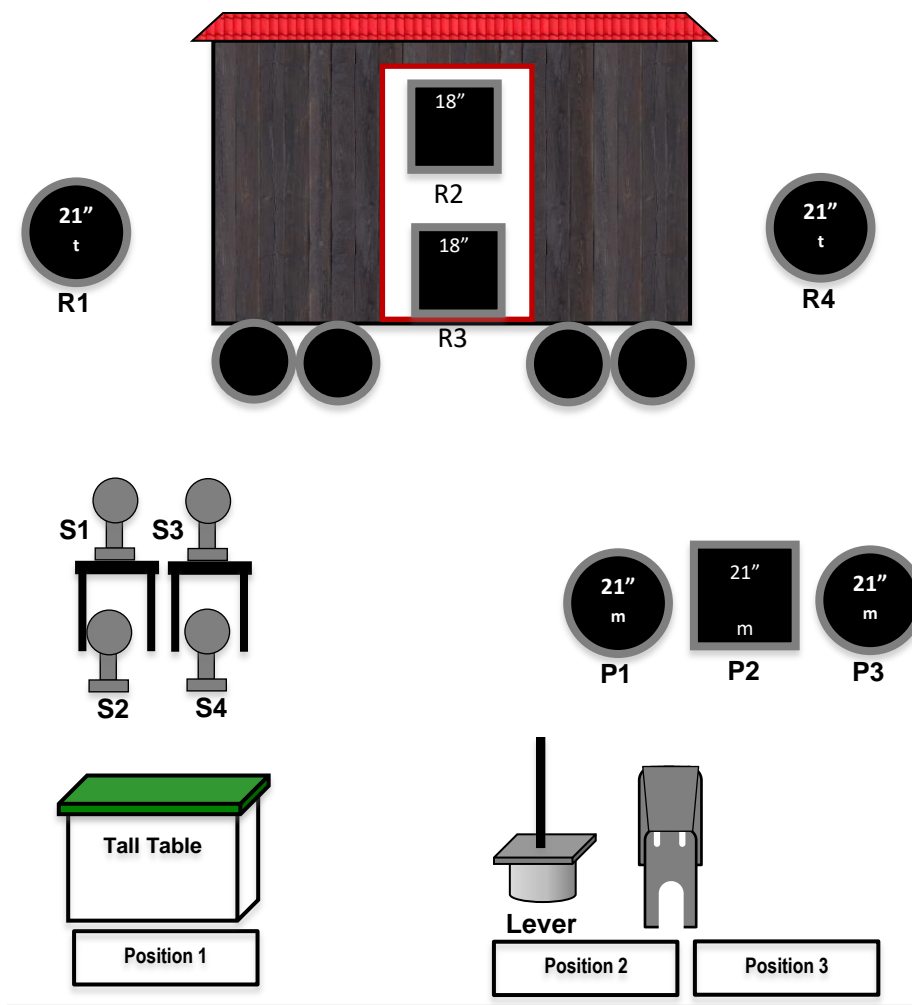
Stage: 6, Bay #6

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Rifle, Pistol, Shotgun

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds staged at position 2, Shotgun staged at position 1

Procedure: Shooter starts standing at the lever next to position 2 with both hands holding the lever. When ready say (They're taking over the train). At the beep pull the lever then with rifle at position 2, left side of prop, shoot at the R1 thru R4 targets in this order, starting on the center targets alternate single taps between the two center targets then the two outer targets for ten rounds (an ex. R2, R3, R1, R4, R2, R3, R1, R4, R2, R3). Next, move to position 3, right side of prop and with pistols shoot at the P1 thru P3 targets in this order, double tap center then single tap outsides, double tap center then single tap outsides, double tap center. Last, move to position 1 and with shotgun shoot at the S1 thru S4 knock-downs high, high, low, low. (If door fails to fall, shooter will stop and be granted a reshoot).



Cavalier Cowboys

2017 Gunfight at the Double-C

Sponsored by: Ripsaw

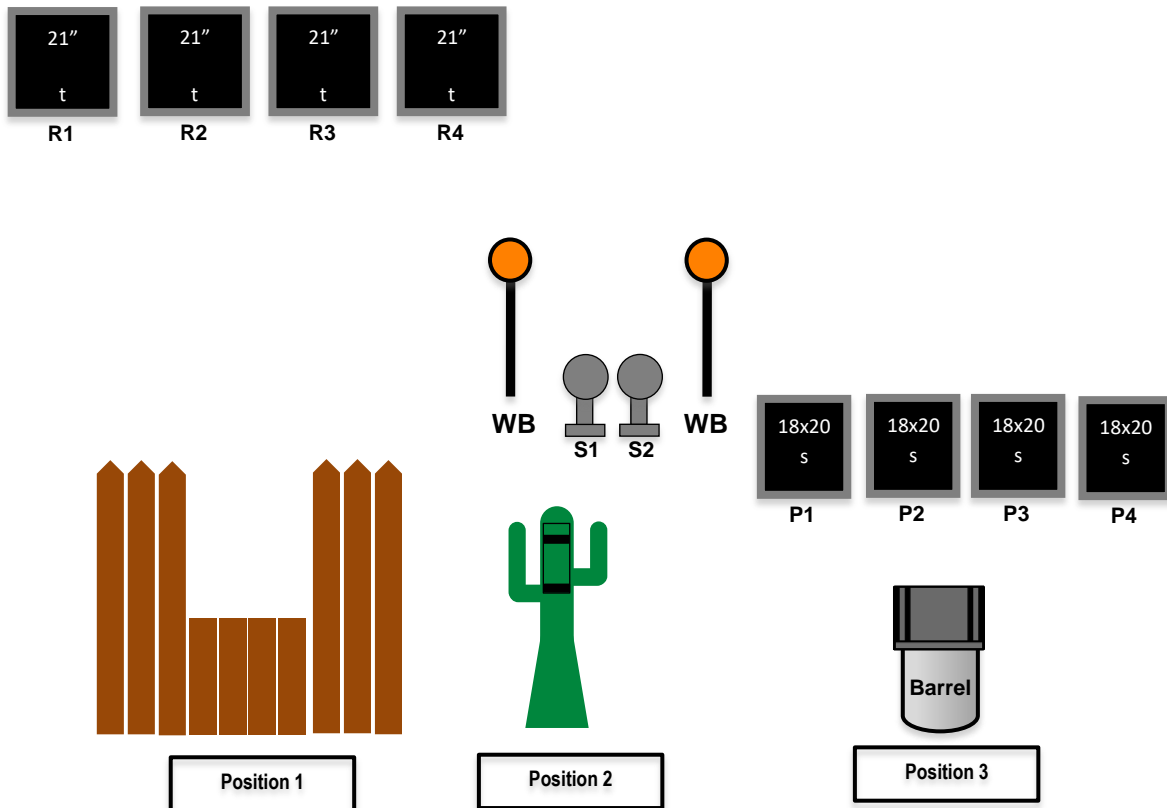
Stage: 7, Bay #1

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Rifle, Pistol, Shotgun

Staging: Pistols loaded with 5 rounds each holstered, Rifle loaded with 10 rounds staged at position 1, Shotgun staged at position 2

Procedure: Shooter starts standing at position 1 fully erect saluting with the hand they pull the trigger with. When ready say (How about a lead salute). At the beep with rifle shoot at the R1 thru R4 targets starting on either inside target by alternating single taps on the two inside targets for four rounds then place fifth round on an end target. Repeat instructions but with the last round on the other end target (an ex. R2, R3, R2, R3, R4- R2, R3, R2, R3, R1). Next, move to position 3 and with pistols shoot at the P1 thru P4 targets with the same instructions as the rifle. Last, move to position 2 and with shotgun shoot at the S1 & S2 knock-downs in any order then splatter the two WB's in any order. (Note: Must fire at least 4 shotgun rounds)



Cavalier Cowboys

2017 Gunfight at the Double-C

Sponsored by: Okoboji Kid

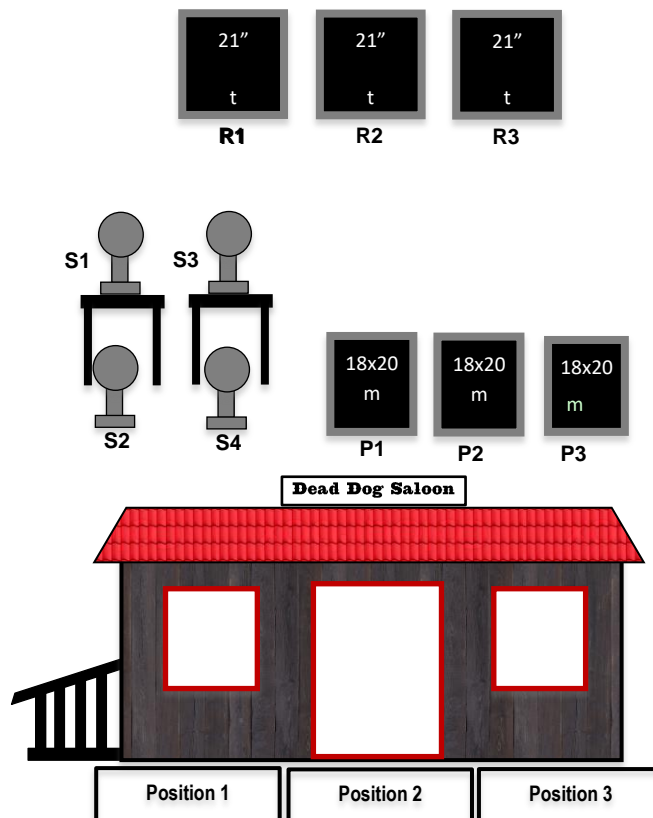
Stage: 8, Bay #2

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Pistol, Rifle, Shotgun

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds staged at position 3, Shotgun staged at position 1

Procedure: Shooter starts standing at position 3 with both hands touching the window sill. When ready say (Here come the Indians). At the beep with pistols shoot at the P1 thru P3 targets with two separate five shot Nevada sweeps both starting on the center target with one going left and the other going right, (an ex P2, P1, P2, P3, P2 – P2, P3, P2, P1, P2). Next, with rifle shoot at the R1 thru R3 targets with the same instructions as the pistols. Last, move to position 1 and with shotgun shoot at the S1 thru S4 knock-downs in any order.



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2017 Gunfight at the Double-C

Sponsored by: Striker

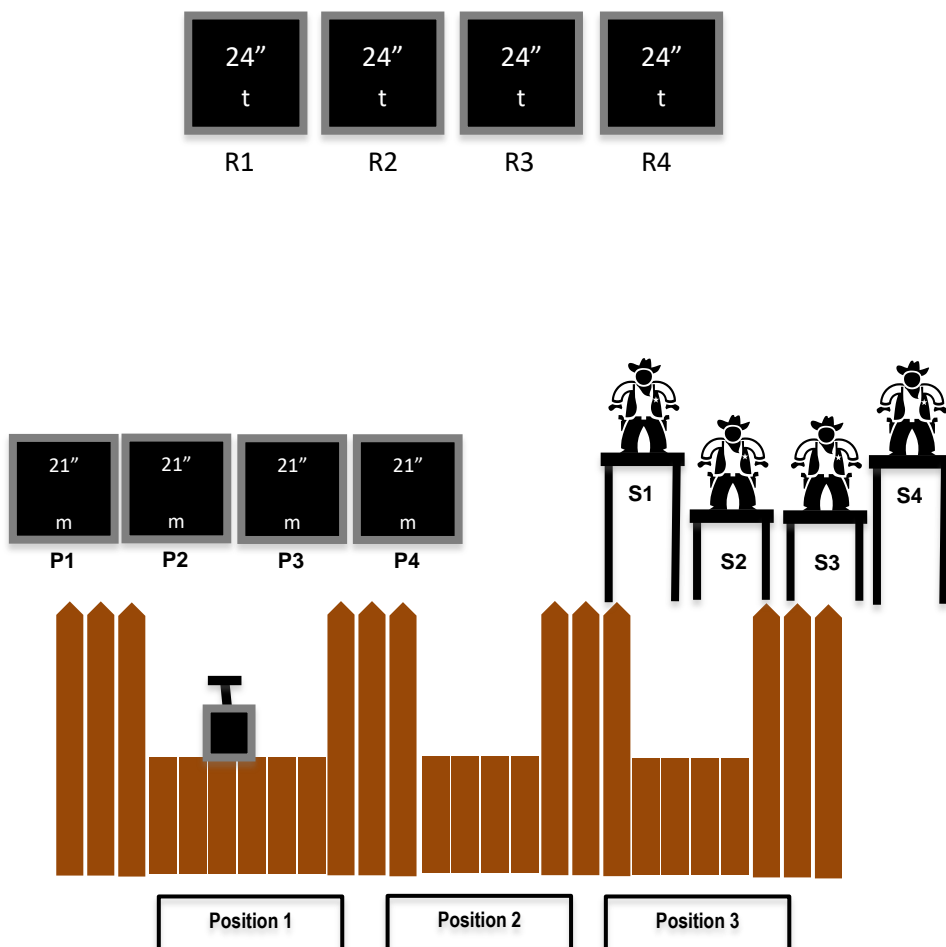
Stage: 9, Bay #3

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Pistol, Rifle, Shotgun

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds staged at position 2, Shotgun staged at position 3

Procedure: Shooter starts standing at position 1 with hands holding the plunger. When ready say (Fire at will). At the beep with pistols shoot at the P1 thru P4 targets in this order (P1, P4, P3, P2, P1- P4, P1, P2, P3, P4). Next, move to position 2 and with rifle shoot at the R1 thru R4 targets with the same instructions as the pistols. Last, move to position 3 and with shotgun shoot at the S1 thru S4 knock-downs in this order, outside, outside, inside, inside.



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2017 Gunfight at the Double-C

Sponsored by: Sod Buster

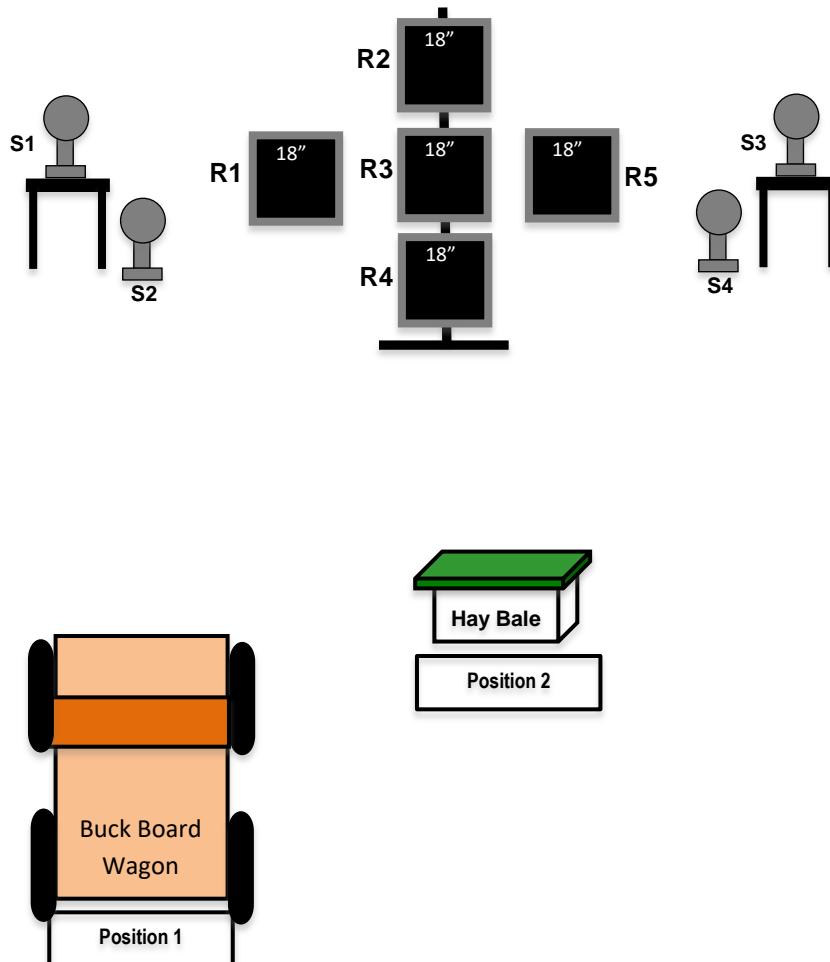
Stage: 10, Bay #4

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Rifle, Shotgun, Pistol

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds staged at position 1, Shotgun staged safely

Procedure: Shooter starts standing at position 1 holding sack with both hands. When ready says (Which one is Will). At the beep throw sack in wagon then with rifle shoot at the R1 thru R5 targets in this order, center, then the four outsides clockwise, then the four outsides counterclockwise, then the center. No double taps (an ex. R3, R1, R2, R5, R4 – R5, R2, R1, R4, R3). Next, move to position 2 and with shotgun shoot at the S1 thru S4 knock-downs in any order. Last, with pistols shoot at the R1 thru R5 targets, now pistol targets with the same instructions as the rifle.



Cavalier Cowboys 2017 Gunfight at the Double-C

Sponsored by: Stogie & Whiskey Mae

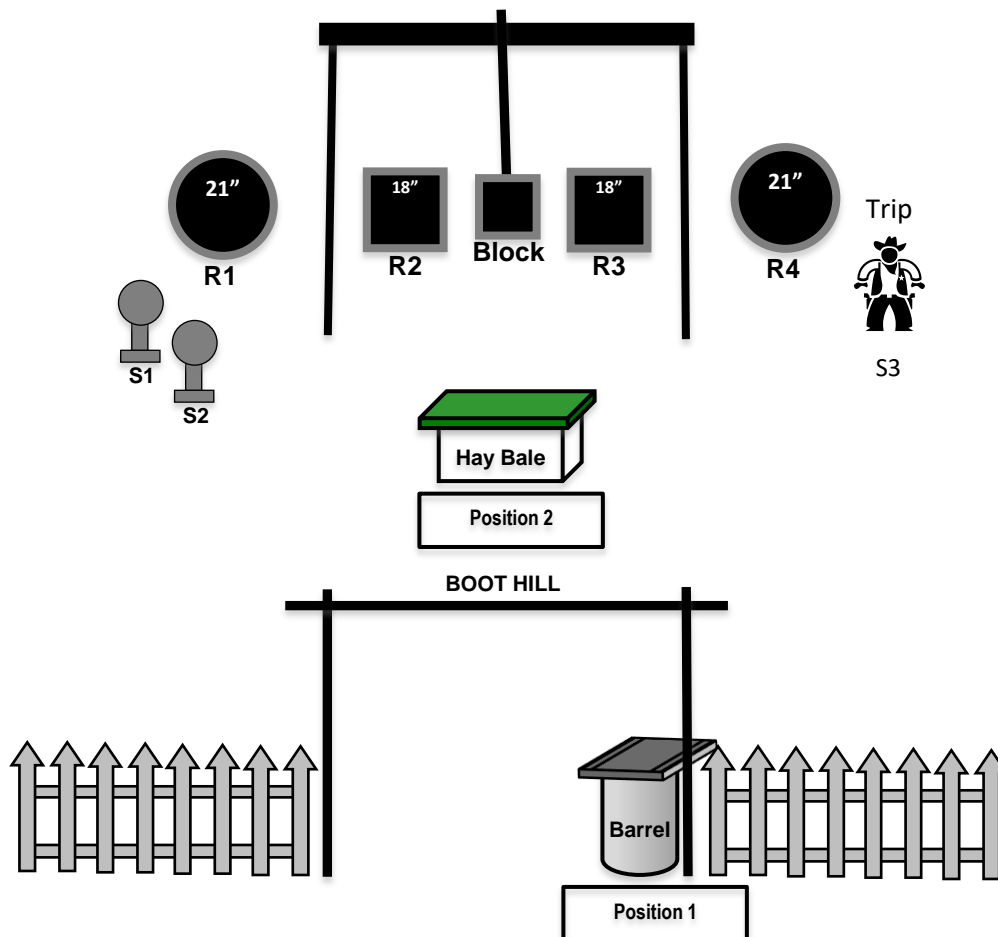
Stage: 11, Bay #5

Round Count: 10-Pistol, 10-Rifle, 3+ Shotgun

Shooting Order: Shotgun, Rifle, Pistol,

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds staged at position 1, Shotgun held with both hands at position 1

Procedure: Shooter starts standing at position 1 with shotgun held with both hands pointed safely down range. When ready say (You just got demoted). At the beep with shotgun, shoot at the S1 & S2 knock-downs in any order, then the right S3 knock-down-trip (S3 must be tripped). Next, with rifle shoot at the R1 thru R4 targets starting at either end with a continuous 1, 2, 1, 2 Nevada style sweep (an ex. R1, R2, R2, R3, R4, R4, R3, R2, R2, R1). Last, move to position 1 and with pistols shoot at the R1 thru R4 targets now pistol targets with the same instructions as the rifle. (Note, if swinger fails then shooter will stop and be granted a reshoot).



Cavalier Cowboys

2017 Gunfight at the Double-C

Sponsored by: Enid City Kid

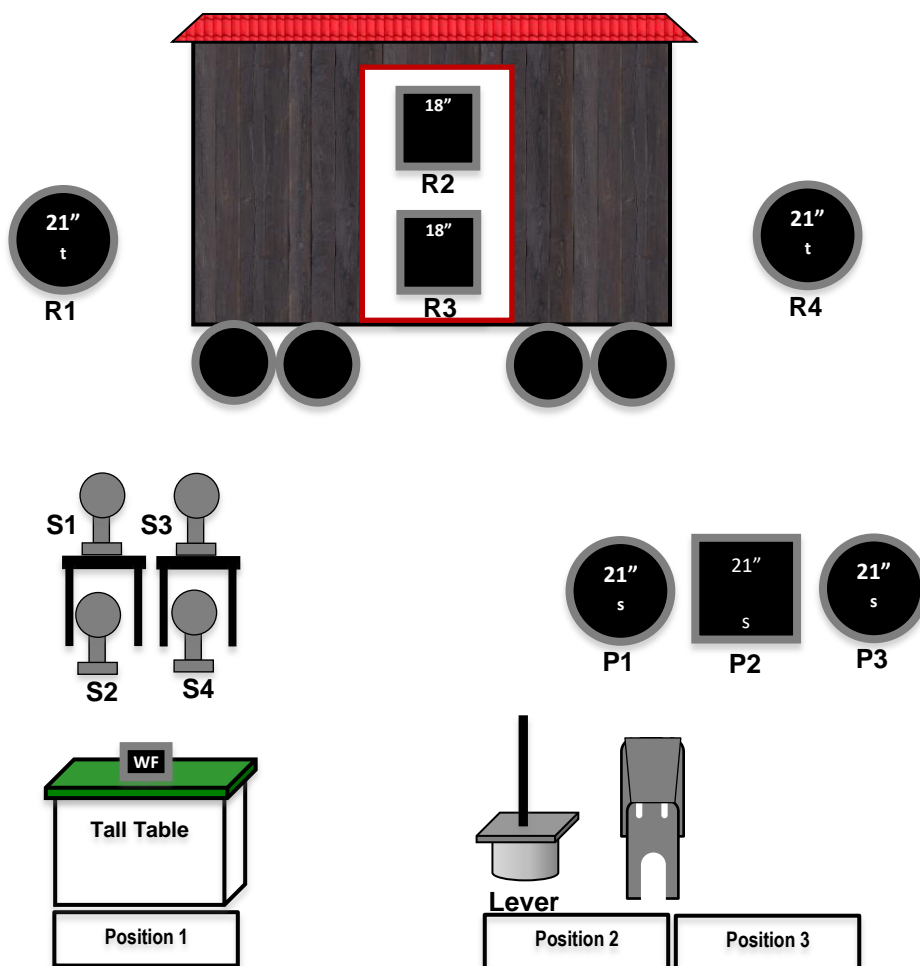
Stage: 12, Bay #6

Round Count: 10-Pistol, 10-Rifle, 4+ Shotgun

Shooting Order: Shotgun, Rifle, Pistol

Staging: Pistols loaded with 5 rounds each, holstered, Rifle loaded with 10 rounds staged at position 2, Shotgun staged at position 1

Procedure: Shooter starts standing at position 1 with hands holding handles on the Wells Fargo box. When ready say (They're stealing the liquor off the supply train). At the beep with shotgun shoot at the S1 thru S4 knock-downs in any order. Next, move to lever and pull it then from position 2, left side of prop, with rifle shoot at the R1 thru R4 targets by placing at least two rounds on each target with no double taps (an ex R1, R2, R3, R4, R3, R2, R1, R2, R3, R4). Last, move to position 3, right side of prop and with pistols shoot at the P1 thru P3 targets with the same instructions as the rifle. (If door fails to fall, shooter will stop and be granted a reshoot)



Cavalier Cowboys
2017 Gunfight at the Double-C

Personal Score Sheet

Alias: _____

Stage	Raw Time	Miss	Penalty	Bonus	Total
Stage 1					
Stage 2					
Stage 3					
Stage 4					
Stage 5					
Stage 6					
Stage 7					
Stage 8					
Stage 9					
Stage 10					
Stage 11					
Stage 12					
Totals					

Have Fun!!

Yee-Haa!!
