

Targets for 10.12.16

Pistol Stand - Tall	6
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Table

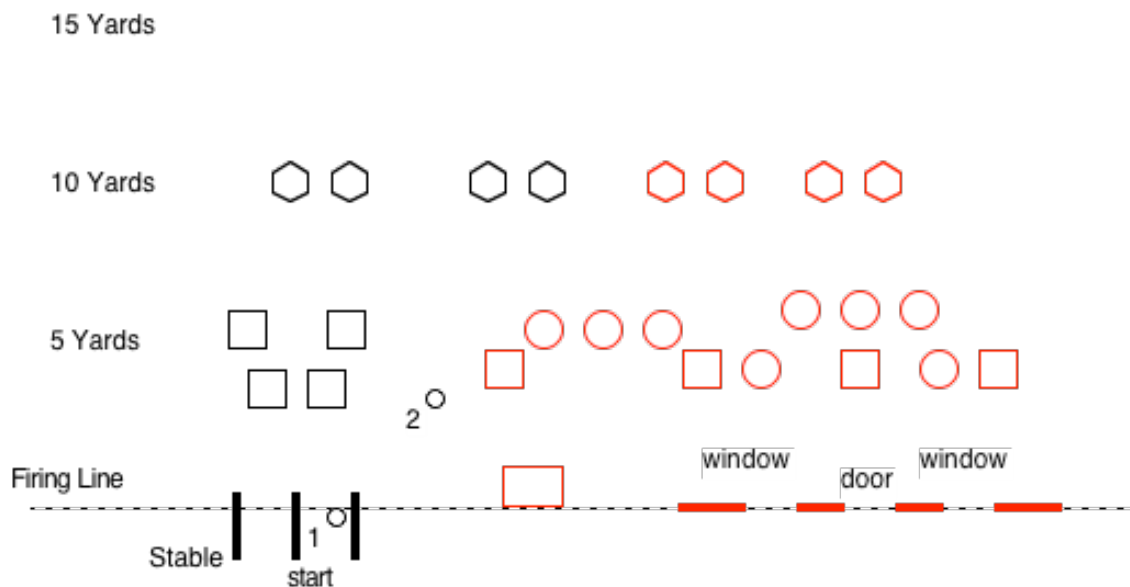
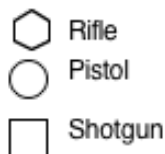
Cavalier - 10/12/16: Stage 1

Pistol 10 - Rifle 10 - Shotgun 1+ Two pistols loaded with 5 rounds each, holstered. Rifle staged in Stall 2 - loaded with 10 rounds. Shotgun is staged in Stall 2. Shooter has, at least, 1 shotgun shells on his/her person.

Procedure

Shooter starts standing in Stall 2.. When ready, say "Shooters Ready". At the signal, shoot the shotgun targets. Make shotgun safe (pointed left). Shoot the four rifle targets in a progressive sweep. Make rifle safe (pointed left) Move, as needed, down range, Shoot the pistol/rifle targets (with pistols) same instructions as for rifle..

Retrieve long guns and go to unloading table.



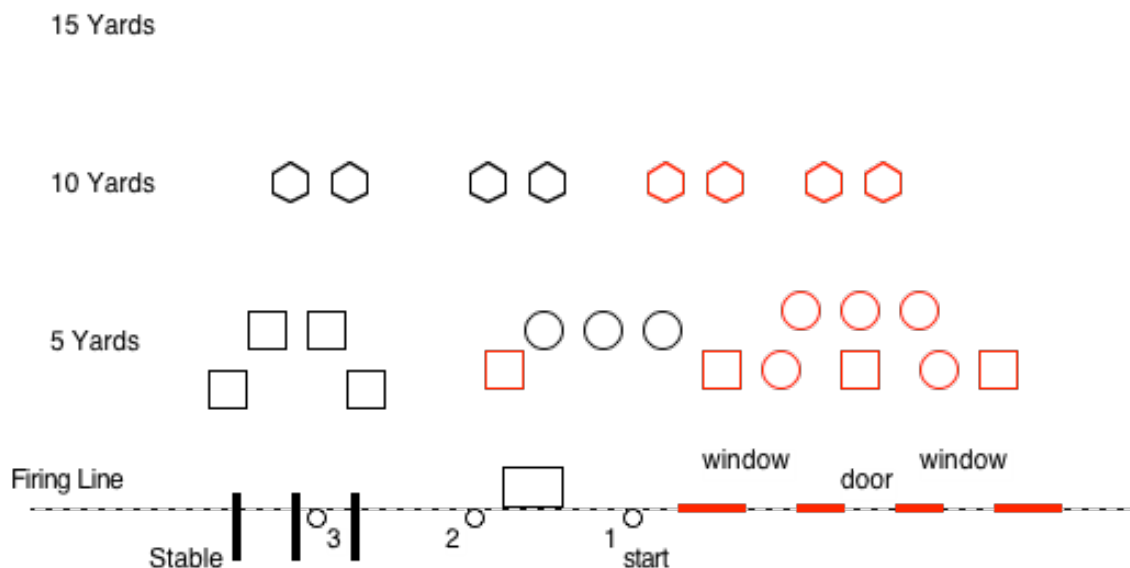
Cavalier - 10/12/12: Stage 2

Pistol 10 - Rifle 08 - Shotgun 1+ Two pistols loaded with 5 rounds each, holstered. Rifle staged on Table - loaded with 08 rounds. Shotgun is staged safely. Shooter has, at least, 1 shotgun shells on his/her person.

Procedure

Shooter starts standing at Saloon side steps.. When ready, say "Shooters Ready". At the signal, shoot the three pistol targets - center, double tap outside targets - repeat instructions. Move to left of Table, Shoot four rifle targets inside, inside - double tap outside, outside - then, inside, inside.. Make rifle safe. Move to Stall - 2, shoot the shotgun targets...

Retrieve long guns and go to unloading table.



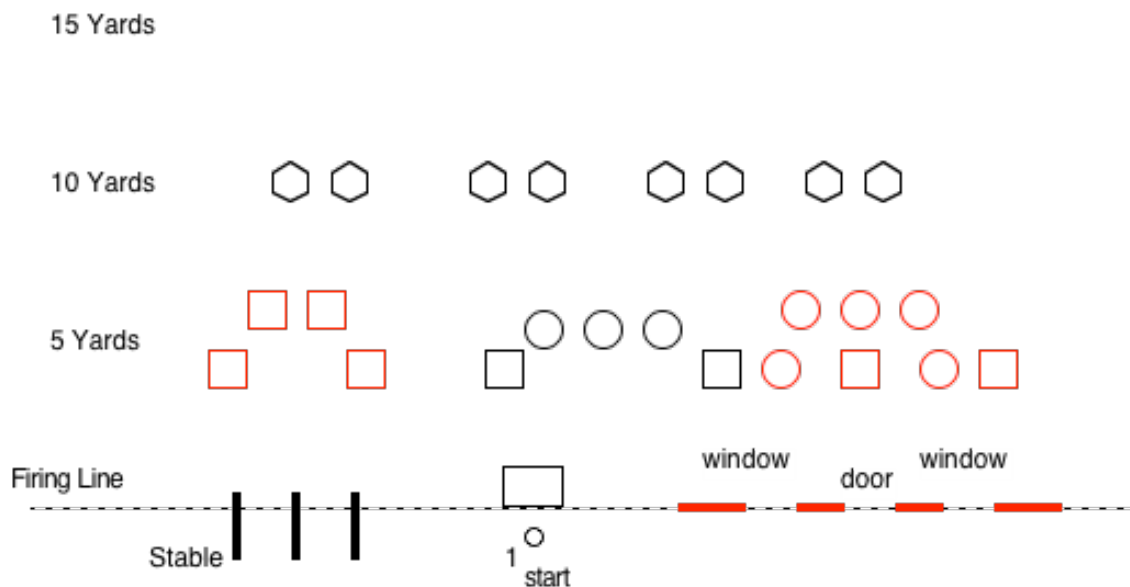
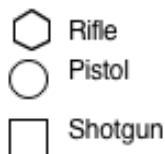
Cavalier - 10/12/16: Stage 3

Pistol 10 - Rifle 10 - Shotgun 2+ Two pistols loaded with 5 rounds each, holstered. Rifle staged on Table - loaded with 10 rounds. Shotgun is staged on Table.. Shooter has, at least, 2 shotgun shells on his/her person.

Procedure

Shooter starts standing at Table... When ready, say "Shooters Ready". At the signal, shoot eight rifle targets, double tapping the end targets. Shoot the pistol targets - with at least 2 rounds on each target. Shoot the two shotgun targets.

Retrieve long guns and go to unloading table.



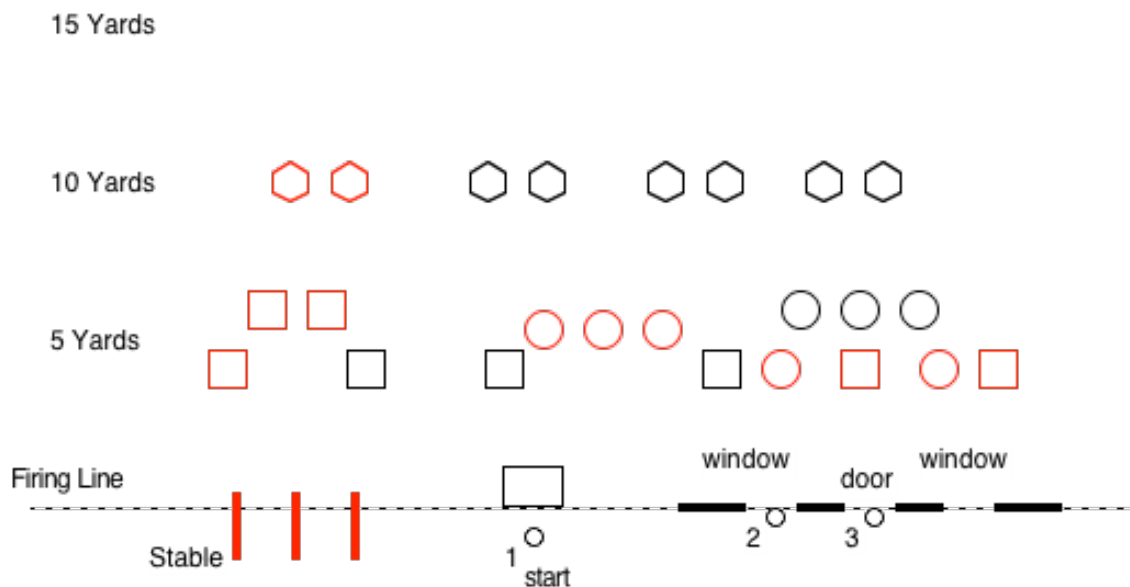
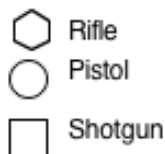
Cavalier - 10/12/16: Stage 4

Pistol 10 - Rifle 10 - Shotgun 3+ Two pistols loaded with 5 rounds each, holstered. Rifle staged on Table - loaded with 10 rounds. Shotgun is staged on Table.. Shooter has, at least, 3 shotgun shells on his/her person.

Procedure

Shooter starts standing at Table... When ready, say "Shooters Ready". At the signal, shoot the three shotgun targets. Move to left window, shoot the six rifle targets.. in a target pair Nevada sweep from either end.. Make rifle safe. Move to doorway, Shoot the pistol targets in a double tap Nevada sweep.

Retrieve long guns and go to unloading table.



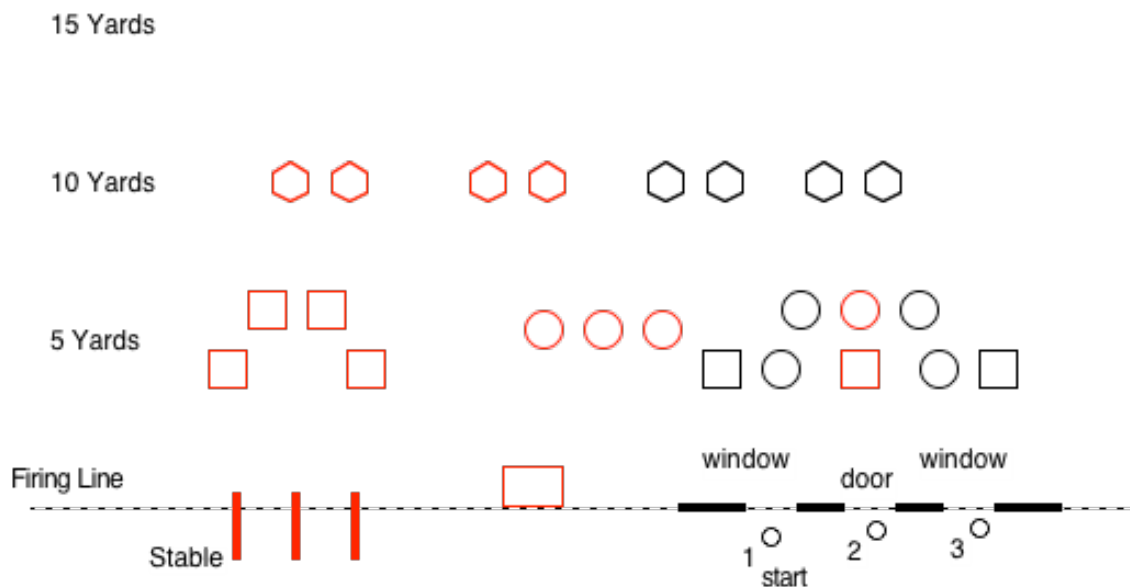
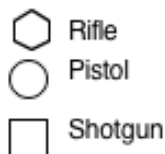
Cavalier - 10/12/16: Stage 5

Pistol 10 - Rifle 10 - Shotgun 2+ Two pistols loaded with 5 rounds each, holstered. Rifle staged in left window - loaded with 10 rounds. Shotgun is staged in left window... Shooter has, at least, 2 shotgun shells on his/her person.

Procedure

Shooter starts standing at left window... When ready, say "Shooters Ready". At the signal, shoot the four rifle targets, Triple tap the outside targets, then double tap the inside targets. Shoot the shotgun target. Move to doorway, make shotgun safe. Shoot the four pistol targets, same instructions as rifle. Move to right window, shoot shotgun target.

Retrieve long guns and go to unloading table.



Cavalier - 10/12/16: Stage 6

Pistol 10 - Rifle 10 - Shotgun 3+ Two pistols loaded with 5 rounds each, holstered. Rifle staged in doorway - loaded with 10 rounds. Shotgun is staged in doorway.... Shooter has, at least, 3 shotgun shells on his/her person.

Procedure

Shooter starts standing in doorway... When ready, say "Shooters Ready". At the signal, shoot the three shotgun targets. Make shotgun safe. Shoot the four rifle targets in target pairs, alternating. Make rifle safe. Triple tap the pistol targets, then shoot a pistol target.

Retrieve long guns and go to unloading table.

