Cavalier Cowboys Wednesday October 8, 2014

Written by Prairie City Slim

STAGE ONE - BAY #2 - STABLE

Round Count: 10 pistol, 10 rifle, and 4+ shotgun

Shooting Order: Shotgun, Rifle, Shotgun, Pistols

Staging: Rifle is loaded with 10 rounds and staged safely. Both pistols are loaded with 5 rounds each and holstered. Shotgun is held at Cowboy Port Arms.

Procedure: Shooter starts in stall #1 holding the shotgun at Cowboy Port Arms and when ready says "**Where's the candy**". At the beep engage the shotgun targets S1 and S2 in any order. Make shotgun safe, then engage the rifle targets R1 and R2 in the following order: R1, R2, R2, R1, R1, R1, R2, R2, R2, R2. Make rifle safe, move to stall #2 and engage the two shotgun targets S3 and S4 in any order. Make the shotgun safe, then engage the pistol targets P1 and P2 using same instructions as the rifle.

STAGE TWO - BAY #2 - CENTER / STABLE

Round Count: 10 pistol, 10 rifle, and 4+ shotgun

Shooting Order: Rifle, Pistol, Shotgun

Staging: Rifle is loaded with 10 rounds and staged on Table. Both pistols are loaded with 5 rounds each and holstered. Shotgun is staged safely.

Procedure: Shooter starts standing at the Table with hands on pistol butts and when ready says "**Where's the candy**". At the beep engage the rifle targets R3 through R5 in a one, three, one sweep from the left and then repeat instructions. Make the rifle safe, then engage pistol targets P3 through P5 using the same instructions as the rifle. Make rifle safe, then move to Stall #2 and engage shotgun targets S1 through S4 in any order.

STAGE THREE - BAY #2 - CENTER

Round Count: 10 pistol, 10 rifle, and 4+ shotgun

Shooting Order: Pistol, Rifle, Shotgun

Staging: Rifle is loaded with 10 rounds and staged on Table. Both pistols are loaded with 5 rounds each and holstered. Shotgun is staged safely.

Procedure: Shooter starts standing at the Table with hands on hat / head and when ready says "**Where's the candy**". At the beep engage the pistol targets P3 through P5 in a continuous West Virginia sweep from either direction. Then engage the rifle targets R3 through R5 using same instructions as pistols. Make rifle safe, then move next to the Stable (within two feet) and engage shotgun targets S3 and S4 in any order, then move near the steps (within two feet) and engage shotgun targets S5 and S6 in any order.

STAGE FOUR - BAY #2 - SALOON

Round Count: 10 pistol, 10 rifle, and 2+ shotgun

Shooting Order: Shotgun, Rifle, Pistols

Staging: Rifle is loaded with 10 rounds and staged safely. Both pistols are loaded with 5 rounds each and holstered. Shotgun is staged safely.

Procedure: Shooter starts standing at the left window with hands on window frame at shoulder height and when ready says "**Where's the candy**". At the beep engage the shotgun targets S5 and S6 in any order. Make shotgun safe, move to the door and engage the rifle targets R6 through R10 in double tap sweep. Make rifle safe, then engage the pistol targets P6 through P10 in a double tap sweep.

STAGE FIVE - BAY #2 - Saloon

Round Count: 10 pistol, 10 rifle, and 4+ shotgun

Shooting Order: Rifle, Pistols, Shotgun

Staging: Rifle is loaded with 10 rounds and is held with both hands pointing safely down range, Both pistols are loaded with 5 rounds each and holstered. Shotgun is staged safely.

Procedure: Shooter starts standing in the doorway with the rifle pointing safely down range and when ready says "**Where's the candy**". At the beep engage the rifle targets R6 through R10 in the following order: single tap three inside targets (R7, R8, R9), then double tap two outside targets (R6 and R10), then single tap three inside targets (R7, R8, R9). Make rifle safe, then engage the pistol targets P6 through P10 using same instructions as the rifle. Then move to left window and engage the shotgun targets S5 and S6 in any order, move to right window and engage shotgun targets S7 and S8 in any order.

STAGE SIX - BAY #2 - STABLE

Round Count: 10 pistol, 10 rifle, and 4+ shotgun

Shooting Order: Pistol, Shotgun, Rifle, Pistol

Staging: Rifle is loaded with 10 rounds staged in Stall #2. Both pistols are loaded with 5 rounds each and holstered. Shotgun is staged in Stall #2.

Procedure: Shooter starts standing in Stall #2 in default position and when ready says "**Where's the candy**". At the beep engage the pistol targets, P1 and P2 alternating between the two targets for five rounds. Then engage shotgun targets S1 through S4 in any order. Make shotgun safe, then engage rifle targets, R1 and R2, alternating between the two targets for ten rounds. Make rifle safe, then engage the pistol targets, P1 and P2 alternating between the two targets for five rounds.

Note: will move targets between stages as necessary between stages

