

Cavalier Rifle & Pistol Club

COWBOYS

January 3, 2010

- Range set-up will begin at 9:00 a.m.
- Registration will open at 9:30 a.m. and closes at 10:00 a.m.
- A mandatory shooters' safety meeting will be held at 10:15 a.m. sharp & shooting begins at 10:30 a.m.
- Match fee is \$15.00 (\$10.00 for Cavalier Rifle & Pistol Club Members)

Range 3:

Stage 1

Tending Cattle

Ammo: 10 pistol, 10 rifle, at least 4 shotgun (pick up misses)

Sequence: rifle – shotgun - pistols

Setting: The cattle drive is over and the trail boss has settled your account. You don't have much jingle in your jeans and the weather is turning cold. It's time to start finding somewhere to spend the winter months. There won't be work until the spring thaw and cattle round-ups start again. You and the boys decide to have one last shooting competition before splitting up for the winter.

Procedure: Two pistols loaded with 5 rounds, HDEC, holstered. Rifle loaded with 10 rounds, HDEC staged on left bale. Shotgun AOE, staged on left bale. Shooter starts standing at center table with hands touching table. When ready, say "**You call that shooting?!**". At the signal, move to and retrieve rifle, shoot rifle targets; R3, R2, R1, R2, R3, R3, R4, R5, R4, R3. Place rifle AOE on bale. Retrieve shotgun and sweep shotgun targets in any order. Return shotgun, AOE, to bale. Move to right bale, draw pistols to category and shoot pistols same as rifle, P3,P2,P1,P2,P3,P3,P4,P5,P4,P3. Holster pistols. Retrieve long guns and move to unloading table.

Stage 2

Winter grub stake

Ammo: 10 pistol; 10 rifle; at least 4 shotgun (pick up misses)

Sequence: rifle - pistol - shotgun

Setting: You get lucky and find a rancher looking for some cheap help to maintain the line shacks and keep the cattle on the range. You are willing to work for a warm cabin and food so a deal is struck. Problem with cold winter weather is that the wolves get hunger and think winter weak cattle would make a good meal. The wolves seem to always come out in packs, so sometimes those wolves can be hard to get down.

Procedure: Two pistols loaded with 5 rounds, HDEC, holstered. Shotgun AOE, staged on right bale. Rifle loaded with 10 rounds, HDEC held at cowboy port arms. Shooter starts with rifle at port arm standing behind left bale. When ready, shooter says, "**You don't get these cattle!**". At signal, engage rifle targets; R2,R2,R3,R3,R3,R3,R3,R4,R4. Place rifle AOE on bale and move to right bale. With pistols, according to category, engage pistol targets the same as rifle; P2,P2,P3,P3,P3,P3,P3,P3,P4,P4. Holster empty pistols. Retrieve shotgun and move to left bale. Engage shotgun targets in any order till down. Retrieve long guns and move to unloading table.

Stage 3

Visitors:

Ammo: 10 pistol; 10 rifle; at least 4 shotgun (pick up misses)

Sequence: shotgun – rifle – pistols

Setting: Winter in a line shack is lonely and cold. When some men come up the trail, you are hoping for a friendly visit. Instead, the hombres are colder and hungrier than you and are looking to get your supplies. Even in the cold and the wind, a man has to defend himself.

Procedure: Two pistols loaded with 5 rounds, HDEC, holstered. Rifle loaded with 10 rounds, HDEC, staged on center table. Shotgun, AOE, held port arms. Shooter starts with shotgun at port arms position standing behind left bale. When ready, shooter says, “**Howdy. Can I help you?**”. At signal, engage shotgun targets till all targets are down. Place shotgun on bale, AOE. Move to rifle. Retrieve rifle and engage rifle targets in West Virginia sweep starting from either direction. Place rifle, AOE, on table. Move to right bale. Draw pistols according to category and engage pistol targets in West Virginia sweep starting from either direction. Holster empty pistols. Retrieve long guns and move to unloading table.

Range 3:

Stage 4

Free loaders

Ammo: 10 pistol; 9 rifle; at least 4 shotgun (pick up misses)

Sequence: rifle - shotgun - pistols

Setting: The winter is hard this year and some of the cattle are being lost. It is up to you to retrieve the only thing left of value, the hide. Trouble is, sometimes vultures get to the cattle before you do and ruin the hide. Moving down a draw, you come up on a bunch feasting on the latest loss. You know you can't get them all but you decide to make at least some of them pay.

Procedure: Two pistols loaded with 5 rounds, HDEC, holstered. Rifle, loaded with 9 rounds, HDEC, staged on left bale. Shotgun, AOE, staged on left bale. Shooter starts standing at center table with hands touching holsters. When ready, shooter says, “**I hate vultures!**”. At signal, move to and retrieve rifle. Engage rifle targets in Nevada sweep starting from either side. Place rifle, AOE, on left bale. Retrieve shotgun and engage shotgun targets in any order until down. Place shotgun, AOE, on left bale. Move to right bale. Draw pistols according to category. Engage any 3 pistol targets in 2-1-2 pattern with both pistols. Holster empty pistols. Retrieve empty long guns and move to unloading table.

Stage 5

More wolves

Ammo: 10 pistol, 10 rifle, at least 4 shotgun (pick up misses)

Sequence: pistols – rifle - shotgun

Setting: The winter cold and wind just won't stop. The line still needs to be run every day so you head out even when it is so cold that wood won't burn. Even in this weather, the wolves seem to be trying to get at the cattle. They start coming from all directions and it takes some fancy shooting to disperse the pack.

Procedure: Two pistols loaded with 5 rounds, HDEC, holstered. Shotgun staged, AOE, on center table. Rifle loaded with 10 rounds, HDEC, staged on left bale. Shooter starts standing behind right bale with hands touching hat. When ready, shooter says, “**Ya think so, do ya**”. Draw pistols according to category and

engage any 3 pistol targets, 1-3-1, repeat. Holster empty pistols. Move to left bale and retrieve rifle. Engage rifle targets; R1,R1,R3,R5,R5,R2,R2,R3,R4,R4. Return rifle, AOE, to left bale. Move to center table and retrieve shotgun. Engage shotgun targets 2 inside, 2 outside. Pickup misses. Make shotgun safe. Retrieve long guns and move to unloading table.

Stage 6

Holiday:

Ammo: 9 rifle, 10 pistol, at least 4 shotgun (pick up misses)

Sequence: shotgun - rifle - pistol

Setting: The old almanac you carry around says that New Year's day will be on the December blue moon. You remember that it was December the last time you looked at a calendar and the moon is shining bright and full. Sure enough, a few hands come up from the ranch with supplies and bring a little "holiday cheer". You figure it would be good to celebrate with a little shooting competition prior to partaking of the "holiday cheer".

Procedure: Two pistols loaded with 5 rounds, HDEC, holstered. Rifle loaded with 9 rounds, HDEC, staged on center table. Shotgun, AOE, held port arms. Shooter starts standing at right bale with shotgun at port arm. When ready, shooter says, "**Happy New Year**". At signal, move to right bale and engage shotgun targets in any order until down. Place shotgun, AOE, on left bale. Move to center table and retrieve rifle. Sweep rifle targets from either direction alternating single tap, triple tap. Place rifle, AOE, on table. Move to right bale. Draw pistols according to category and sweep pistol targets from either direction alternating single tap, triple tap. Place 10th round on center pistol target. Holster empty pistols. Retrieve long guns and move to unloading table.

NOTE: PLEASE observe posted Speed Limit on Boondock Lane as well as the Range Road.
Thank you.

Kuba Kid / Enid City Kid