

Targets for 10/10/2012

Pistol stand – Short	5
Pistol Cowboys	5
Large Rifle targets	5
Rifle stand – Tall	5
Shotgun Knockdowns	4

Bale to be in between stable and store / door

Cavalier – 10/10/2012 : Stage 1

Pistol 10 – Rifle 10 Shotgun 4+ Two pistols loaded with 5 rounds each ,HDEC, holstered. Rifle is staged in the left stable stall – loaded with 10 rounds, HDEC. OE Shotgun is staged on Bale. Shooter has, at least, 4 shotgun shells on his/her person.

Shooting sequence: Rifle, Shotgun, Pistols

Procedure : The shooter starts standing in the left stable stall facing wall with hands on wall. When ready, the shooter says “**SHOOT THAT HORSE THIEF**”. At the beep engage the rifle targets R1 through R4 in the following order: R1,R2,R2,R3,R3,R3,R4,R4,R4,R4. Make rifle safe in left stable stall, move to Bale and engage shotgun targets S1 through S4 in any order. Make shotgun safe on the Bale and move next to the steps , then using pistols per category, engage the pistol targets P1 through P4 same as rifle. Retrieve long guns and go to unloading table.

⬡ Rifle

○ Pistol

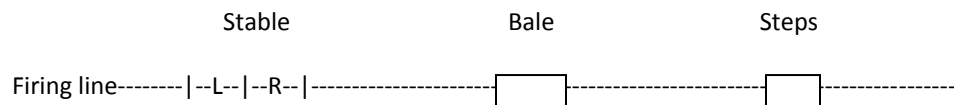
□ Shotgun

15 Yards

10 Yards ⬡ ⬡ ⬡ ⬡

□ □ □ □ ○ ○ ○ ○

5 Yards



Note: We will reset targets between stages

Cavalier – 10/10/2012 : Stage 2

Pistol 10 – Rifle 10 Shotgun 4+ Two pistols loaded with 5 rounds each, HDEC, holstered. Rifle staged in stand by Stable – loaded with 10 rounds, HDEC. OE Shotgun is held pointed safely downrange held with both hands. Shooter has, at least, 4 shotgun shells on his/her person.

Shooting sequence: Shotgun, Rifle, Pistols

Procedure : The shooter starts standing near the Stable holding shotgun pointing safely downrange held with both hands. When ready, the shooter says “**SHOOT THAT HORSE THIEF**”. At the beep engage the shotgun targets S1 through S4 in the following order: inside, inside, outside, outside. Make shotgun safe in stand, then engage the rifle targets R1 through R5 in the following order: middle, inside, inside, outside, outside, middle, inside, inside, outside, outside. Make rifle safe in stand, then move to the shotgun targets. Then using pistols per category, engage the rifle targets R1 through R5 same as rifle. Retrieve long guns and go to unloading table.

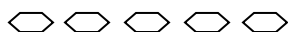
⬡ Rifle

○ Pistol

□ Shotgun

15 Yards

10 Yards



5 Yards

Stable Stand

Steps

Firing line-----|--L--|--R--|□-----□-----

Note: We will reset targets between stages

Cavalier – 10/10/2012 : Stage 3

Pistol 10 – Rifle 10 Shotgun 4+ Two pistols loaded with 5 rounds each, HDEC, holstered. Rifle staged in left window, loaded with 10 rounds, HDEC. OE Shotgun is staged on Bale in door. Shooter has, at least, 4 shotgun shells on his/her person.

Shooting sequence: Pistols, Rifle, Shotgun

Procedure : The shooter starts standing by the steps with hands on hat. When ready, the shooter says “**SHOOT THAT HORSE THIEF**”. “. At the beep the shooter, using pistols per category, engages the pistol targets P1 through P5 in a double tap sweep from either direction. The shooter then moves to the left window and engages the rifle targets R1 through R5 in a double tap sweep from either direction. The shooter then makes the rifle safe in the left window, moves to the door and engages the shotgun targets S1 through S4 in any order. Retrieve long guns and go to unloading table.

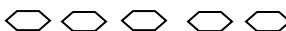
⬡ Rifle

○ Pistol

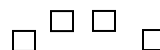
□ Shotgun

15 Yards

10 Yards



5 Yards



Steps

Window

Door

Window

Firing line-----



-----L-----

-----R-----


Note: We will reset targets between stages

Cavalier – 10/10/2012 : Stage 4


Pistol 10 – Rifle 10 Shotgun 4+ Two pistols loaded with 5 rounds each, HDEC, holstered. Rifle staged on Bale in door - loaded with 10 rounds, HDEC. OE Shotgun is staged on Bale in door. Shooter has, at least, 4 shotgun shells on his/her person.

Shooting sequence: Rifle, Shotgun, Pistols

Procedure : The shooter starts standing at bottom of steps with both hands on gun butts. When ready, the shooter says **“SHOOT THAT HORSE THIEF”**. At the beep the shooter moves to the door and engages the rifle targets R1 through R4 in a Nevada sweep from the right. The shooter then engages the shotgun targets S1 through S4 from the right. Then using pistols per category, engage the pistol targets P1 through P4 in a Nevada sweep from the right. Retrieve long guns and go to unloading table.

 Rifle

 Pistol

 Shotgun

15 Yards

10 Yards




5 Yards

Steps

Window

Door

Window

Firing line----------|----L----|-----|----R----|-----

Note: We will reset targets between stages

Cavalier – 10/10/2012 : Stage 5

Pistol 10 – Rifle 10 Shotgun 4+ Two pistols loaded with 5 rounds each, HDEC, holstered. Rifle staged in left window – loaded with 10 rounds, HDEC. OE Shotgun is staged in right window. Shooter has, at least, 4 shotgun shells on his/her person.

Shooting sequence: Rifle, Pistol, Shotgun, Pistol

Procedure : The shooter starts standing at left window with hands on window frame at shoulder height. When ready, the shooter says “**SHOOT THAT HORSE THIEF**”. At the beep engage the rifle targets R1 through R4 in a 3, 2, 3, 2 sweep from the left. The shooter then using pistols per category, engages pistol targets P1 and P2 in a 3, 2 sweep from the left. The shooter moves to the right window and engages the shotgun targets S1 through S4 in any order. The shooter makes shotgun safe in right window, moves to door and using pistols per category, engages pistol targets P3 and P4 in a 3, 2 sweep from the left. Retrieve long guns and go to unloading table.

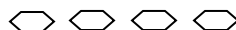
⬡ Rifle

○ Pistol

□ Shotgun

15 Yards

10 Yards



5 Yards



Note: We will reset targets between stages

Cavalier – 10/10/2012 : Stage 6

Pistol 10 – Rifle 10 Shotgun 4+ Two pistols loaded with 5 rounds each, HDEC, holstered. Rifle staged on Bale in door – loaded with 10 rounds, HDEC. OE Shotgun is held at Cowboy Port Arms. Shooter has, at least, 4 shotgun shells on his/her person.

Shooting sequence: Shotgun, Rifle, Pistols

Procedure : The shooter starts standing at left window holding the shotgun at Cowboy Port Arms. When ready, the shooter says “**SHOOT THAT HORSE THIEF**”. At the beep engage the shotgun targets S1 through S4 in the following order: outside, outside, inside, inside. The shooter makes the shotgun safe in left window, moves to the door and engages the rifle targets R1 through R5 in the following order: R1, R5, R2, R2, R4, R4, R3, R3, R1, R5 Make rifle safe, then using pistols per category engage the pistol targets P1 through P5 in the same order as the rifle. Retrieve long guns and go to unloading table.

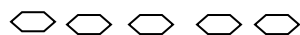
⬡ Rifle

○ Pistol

□ Shotgun

15 Yards

10 Yards



5 Yards



Note: We will reset targets between stages