

# CAVALIER COWBOYS

Jan. 6<sup>th</sup>. 2013

- Range set-up will begin at 8:30 a.m.
- Registration will open at 9:00 a.m. and closes at 9:45 a.m.
- A mandatory shooters' safety meeting will be held at 9:45 a.m. Shooting begins at 10:00 a.m.
- Match fee is \$15.00 (\$10.00 for Cavalier Rifle & Pistol Club Members)

You're tired, thirsty, hungry and lonely after your cattle drive so you decide to drift on into Driftwood for some refreshments and to see your favorite gal, Miss Fanny Sway. You go to the saloon were Miss Fanny works only to find some of the Pongo boys trying to drag her up stairs against her wishes. You're not going to let anyone mess with your gal, so you yell out for them to let her go, they begin to draw pistols and the shootout begins

## Stage 1

10-Pistol, 10-Rifle, 4+ Shotgun

Staging; Pistols loaded HDEC holstered, Rifle 10 rounds HDEC in left window, Shotgun AOE in doorway.

Shooter starts standing at left window with both hands on window frame at shoulder height. When ready say," LET GO OF MY FANNY". At the beep with rifle from any direction, first double tap outside targets, then single tap inside, then double tap outside targets. Make rifle safe in window. Move to doorway ,draw pistols per category and shoot pistol targets the same rifle. Pick up shotgun and engage the 4 shotgun targets until down in any order. Go to unloading table.

## Stage 2

10-Pistol, 10-Rifle, 4+ Shotgun

Staging; Pistols loaded HDEC holstered, Rifle 10 rounds HDEC held at Port Arms, Shotgun AOE in left window.

Starting in doorway with rifle at Port Arms, say," LET GO OF MY FANNY". At the beep engage the rifle targets in this order, 1-R1, 1-R2, 1-R3, 1-R4, 2-R3, 2-R2, 2-R1. Make rifle safe, retrieve shotgun and engage both left shotgun targets through window till down in any order. From right window engage right shotgun targets in any order till down. Make shotgun safe. Move back to doorway and with pistols per category, shoot pistol targets same as rifle. Go to unloading table.

When the smoke clears all you can find are dead bodies. The one live body you wanted to see,” Miss Fanny Sway’s” is not there. She must of slipped out to the alley to avoid the gunplay. You go outside only to find she was grabbed by some of KC’s boys stealing cases of whiskey out the back. They think they’re taking your gal too but you’ll put a stop to that.

### Stage 3

10-Pistol, 10- Rifle, 4+ Shotgun

Staging; Pistols loaded HDEC holstered, Rifle 10 rounds HDEC on horse, Shotgun AOE also on horse.

Start at base of side steps with hands touching railings. When ready say, “ THAT’S MY FANNY YOU’RE MESSING WITH” At the beep draw pistols per category and shoot the pistol targets by first single taping the two rear targets then single taping the three front. Repeat. Move to horse and with rifle, engage the rifle targets with same instruction as the pistol. Retrieve shotgun and engage shotgun targets from either direction but must be engaged back then front, back then front until down. Go to unloading table. NOTE; two far left shotgun targets not in play for stage 3.

### Stage 4

10- Pistol, 10- Rifle, 6+ Shotgun

Staging; Pistols loaded HDEC holstered, Rifle 10 rounds HDEC on horse, Shotgun AOE held at Port Arms.

Standing by Livery Stable with shotgun at Port Arms, say “ THAT’S MY FANNY YOU’RE MESSING WITH’ . At the beep shoot shotgun targets 1& 2 till down, move behind horse and shoot shotgun 3&4 till down, then move next to steps and shoot shotgun 5&6 till down. Go back to horse, retrieve rifle and double tap sweep rifle targets from either direction. Draw pistols per category and engage pistol targets same as rifle. Go to unloading table.

Just when you think it's time for a little love and relaxation, you realize that Miss Fanny Sway wasn't going anywhere against her will. Those were all her boe's and now she's pissed at you for messing up her fun. Looks like you're gonna have to shoot your way out of town.

#### Stage 5

10-Pistol, 10-Rifle, 4+Shotgun

Staging; Pistols loaded HDEC holstered, Rifle 10 rounds HDEC in right stall, Shotgun AOE in right stall.

Shooter starts in right stall with fingers touching both left and right sides of stall. Say starting line," I DON'T NEED FANNY THAT BAD". At the beep with shotgun, engage the 4 shotgun targets until down in any order. With rifle put 1 round on R-2 then triple tap sweep R-1, R-2, R-3 in that order. Make rifle safe. From horse, draw pistols per category and shoot pistol targets same as rifle. Go to unloading table.

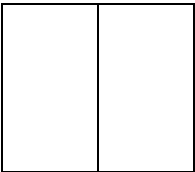
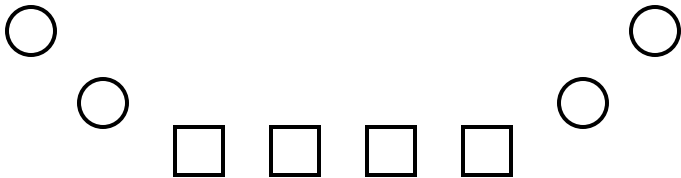
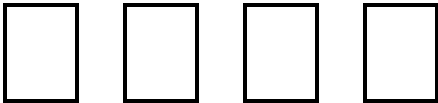
#### Stage 6

10-Pistol, 10-Rifle, 4+ Shotgun

Staging; Pistol loaded HDEC holstered, Rifle 10 rounds HDEC in right stall, Shotgun AOE in right stall.

Starting at horse, when ready say " I DON'T NEED FANNY THAT BAD". At the beep draw pistols per category and shoot the three pistol targets in a 5 shot sweep from the left, then a 5 shot sweep from the right. Move to stall and with rifle, shoot rifle targets same as pistol. Last,engage shotgun targets in order , left side, left to right then right side, right to left. Go to unloading table.

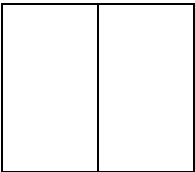
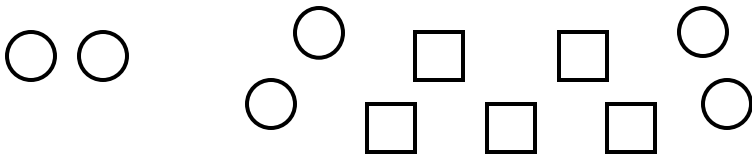
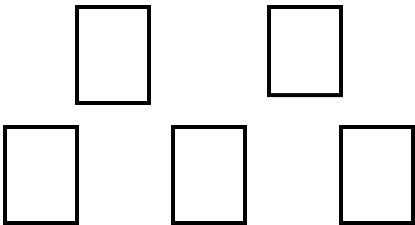
STAGES 1&2



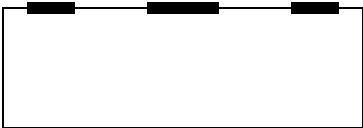
horse



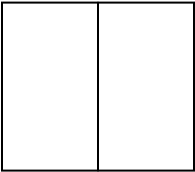
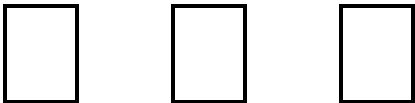
STAGES 3&4



horse



STAGES 5&6



horse

