

Targets for 03.13.13

Pistol Stand - Tall	2
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Pistol Stand - Short	3
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Pistol Targets	5
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Rifle Stands & Targets	6
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Shotgun Knockdowns	6
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Shotgun stand

Rifle stand

Table

Cavalier - 03/13/13: Stage 1

Pistol 10 - Rifle 10 +1 - Shotgun 4+ Two pistols loaded with 5 rounds each, holstered. Rifle staged on table - loaded with 10 rounds. Shotgun is held safely. Shooter has, at least, 4 shotgun shells and one rifle round on his/her person.

Procedure

Shooter starts standing by Saloon steps, safely holding shotgun. When ready, say "Ready". At the signal, shoot the two right shotgun targets. Move, as needed. Make shotgun safe. Shoot the three pistol targets 1-3-1. Repeat instructions. Shoot rifle targets in a Nevada sweep (load one round at shooters discretion). Make rifle safe. Move to Stable, shoot the two left shotgun targets.

Retrieve long guns and go to unloading table.



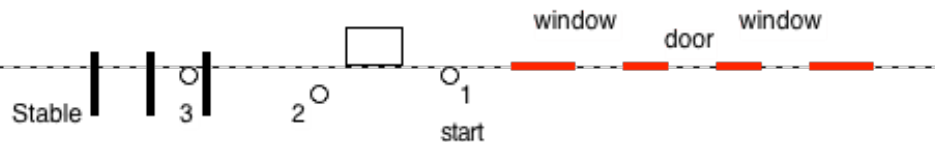
15 Yards

10 Yards ⬡ ⬡ ⬡ ⬡ ⬡ ⬡

5 Yards



Firing Line



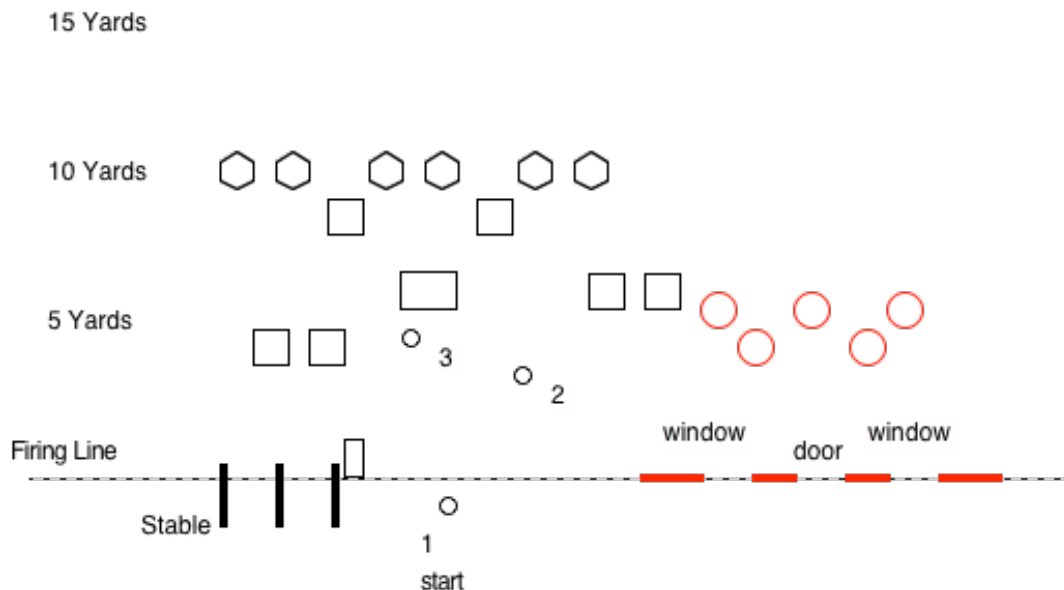
Cavalier - 03/13/13: Stage 2

Pistol 10 - Rifle 10 - Shotgun 6+ Two pistols loaded with 5 rounds each, holstered. Rifle is held safely - loaded with 10 rounds. Shotgun is staged in rack. Shooter has, at least, 6 shotgun shells on his/her person.

Procedure

Shooter starts standing between Saloon steps, and Stable, holding rifle safely.. When ready, say "Ready". At the signal, shoot rifle targets in a "Target Paired" Nevada sweep. Make rifle safe in rack. Shoot the two left shotgun targets. Moving, as needed, shoot the two right shotgun targets - then the two center shotgun targets. Make shotgun safe. Shoot pistol (rifle) targets, same instructions, as rifle.

Retrieve long guns and go to unloading table.



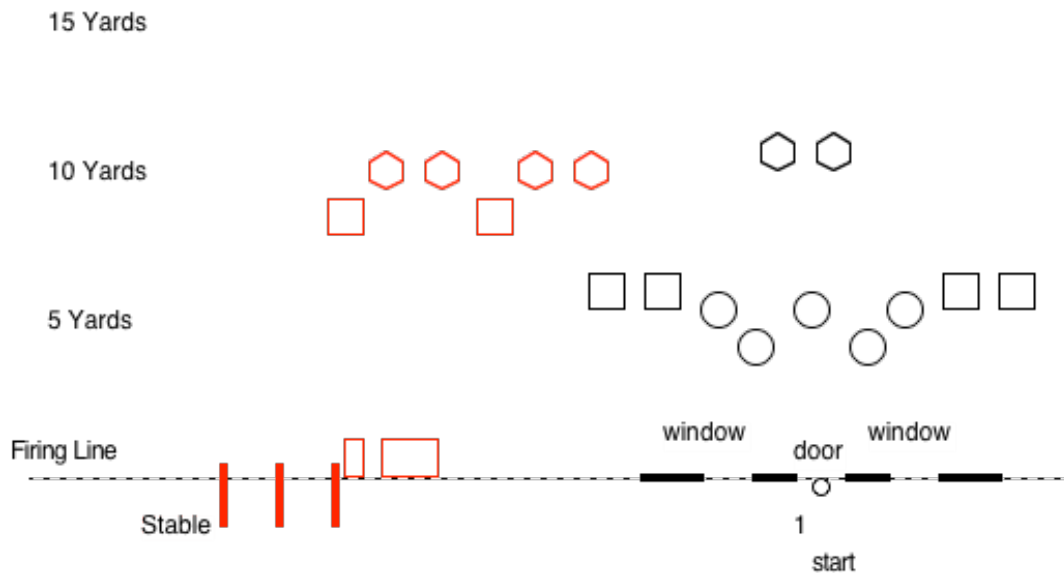
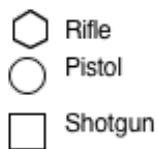
Cavalier - 03/13/13: Stage 3

Pistol 10 - Rifle 10 - Shotgun 4+ Two pistols loaded with 5 rounds each, holstered. Rifle and shotgun are staged on table in doorway - loaded with 10 rounds. Shooter has, at least, 4 shotgun shells on his/her person.

Procedure

Shooter starts standing at door with, at least, one hand on one pistol. When ready, say "Ready". At the signal, shoot pistol targets, any order, with two rounds on each target. Shoot rifle targets, any order, with no more than triple taps. Make rifle safe. Shoot the two shotgun targets.

Retrieve long guns and go to unloading table.



Cavalier - 03/13/13: Stage 4

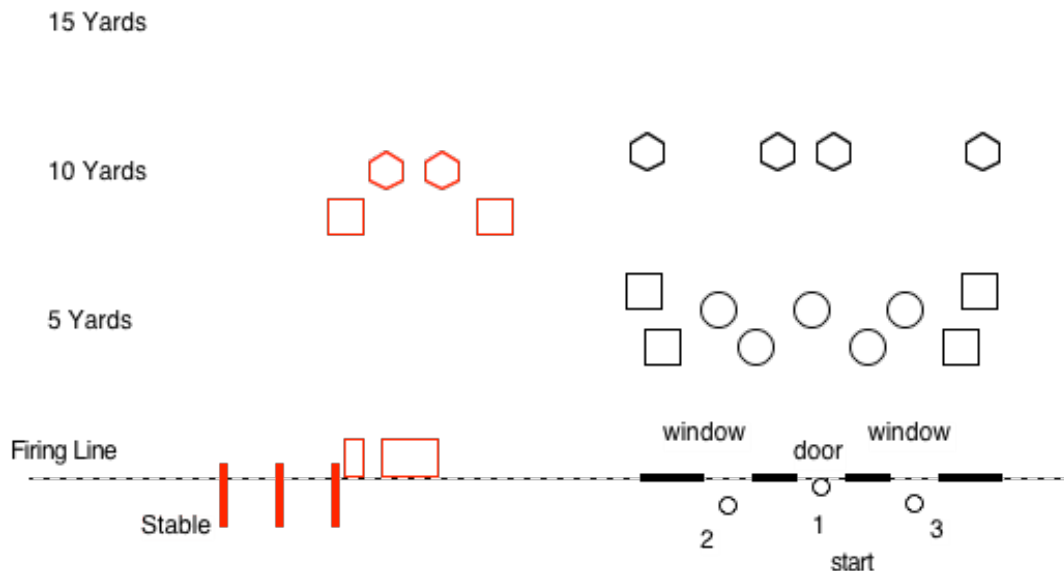
Pistol 10 - Rifle 08 - Shotgun 2+ Two pistols loaded with 5 rounds each, holstered. Rifle is staged on table in doorway - loaded with 08 rounds. Shotgun is staged in window of choice. Shooter has, at least, 4 shotgun shells on his/her person.

Procedure

Shooter starts standing at door. When ready, say "Ready". At the signal, shoot rifle targets, in any order, no double taps. Move to window where shotgun is staged. Shoot the three pistol targets (closest to window), 2-1-2. Shoot the two shotgun targets. Move to other window, shoot the two shotgun targets. Make shotgun safe. Shoot the three pistol targets (closest to window), 2-1-2. Note: Use only as many shotshells as necessary to knock down targets.

Retrieve long guns and go to unloading table.

-  Rifle
-  Pistol
-  Shotgun



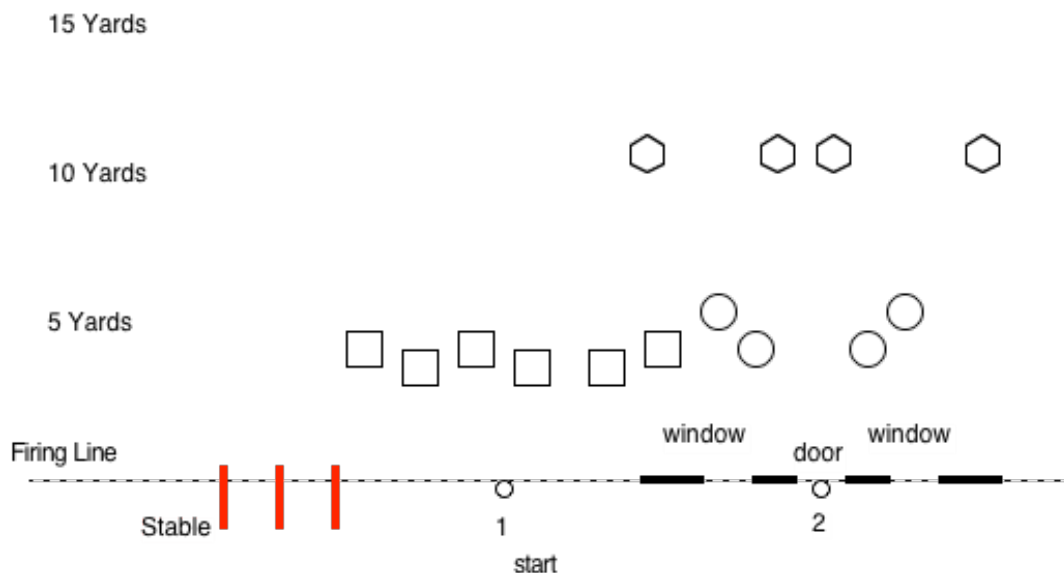
Cavalier - 03/13/13: Stage 5

Pistol 10 - Rifle 10 - Shotgun 6+ Two pistols loaded with 5 rounds each, holstered. Rifle is staged on table in doorway - loaded with 10 rounds. Shotgun is held port arms. Shooter has, at least, 6 shotgun shells on his/her person.

Procedure

Shooter starts standing at left of Saloon. When ready, say "Ready". At the signal, Shoot the shotgun targets. Move to Saloon door and make shotgun safe. Shoot rifle targets, 2-3-3-2. Shoot the pistol targets, same instructions as rifle.

Retrieve long guns and go to unloading table.



Cavalier - 03/13/13: Stage 6

Pistol 10 - Rifle 10 - Shotgun 2+ Two pistols loaded with 5 rounds each, holstered. Rifle is staged in left window - loaded with 10 rounds. Shotgun is staged in window of choice. Shooter has, at least, 2 shotgun shells on his/her person.

Procedure

Shooter starts standing at left window, hands on pistols. When ready, say "Ready". At the signal, shoot rifle targets, any order, the two center targets are triple tapped. Move to right window, shoot the two shotgun targets. Make shotgun safe. Shoot the pistol targets, any order, 1-1-6-1-1, from doorway.

Retrieve long guns and go to unloading table.

