# **Targets for 05.09.12**

Pistol Stand - Short	3
Pistol Stand - Tall	2
Pistol Cowboys	5
Large Rifle 18 x 20 & Stands	5
Shotgun Knockdowns	6

Shotgun stand

Rifle stand

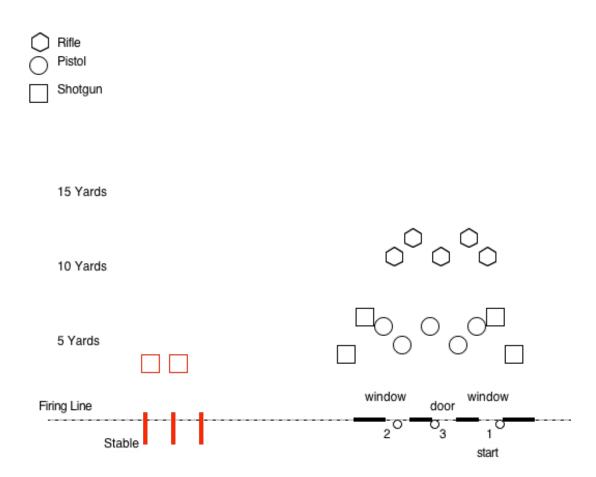
Table

Bale

**Pistol 10 - Rifle 10 - Shotgun 4+** Two pistols loaded with 5 rounds each, holstered. Rifle staged in right window - loaded with 10 rounds. Shotgun is staged in right window. Shooter has, at least, 4 shotgun shells on his/her person.

### Procedure

Shooter starts standing at right window. When ready, say "Ready". At the signal, shoot three of the rifle targets: 1-3-1. Repeat instructions. All rifle targets must be engaged. Make rifle safe. Shoot shotgun targets. Move to left window, shoot shotgun targets. Make shotgun safe. Move to doorway, shoot three of the pistol targets: 1-3-1. Repeat pistol instructions. All pistol targets must be engaged.



**Pistol 10 - Rifle 10 - Shotgun 4+** Two pistols loaded with 5 rounds each, holstered. Rifle staged in left window - loaded with 10 rounds. Shotgun is staged in left window. Shooter has, at least, 4 shotgun shells on his/her person.

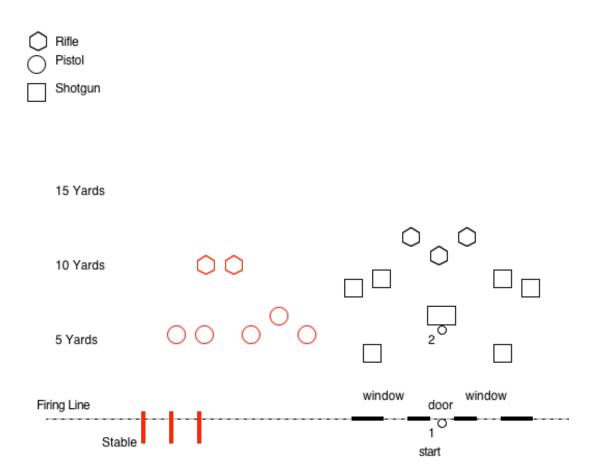
### Procedure

Shooter starts standing in doorway. When ready, say "Ready". At the signal, triple tap the three pistol targets, then place 10 th round on center target. Move to left window, shoot rifle targets same instructions as pistol targets. Make rifle safe. Shoot the two shotgun targets. Move to right window, shoot the two shotgun targets.

**Pistol 10 - Rifle 10 - Shotgun 6+** Two pistols loaded with 5 rounds each, holstered. Rifle - loaded with 10 rounds and shotgun is staged in doorway on Stand. Shooter has, at least, 6 shotgun shells on his/her person.

### Procedure

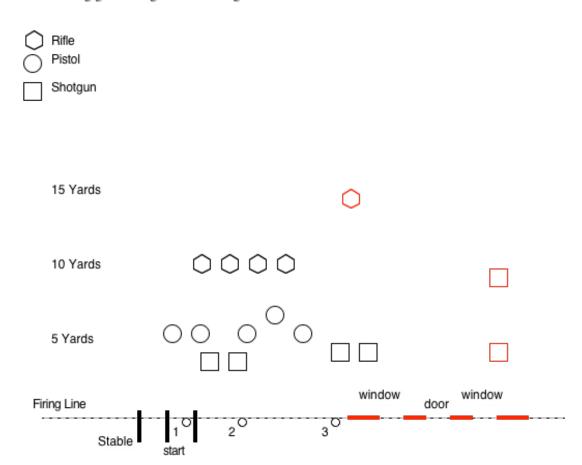
Shooter starts standing in front of Saloon, facing up Range. When ready, say "Ready". At the signal, move to doorway and shoot the shoot the rifle targets in two 5 round Nevada sweeps. Make rifle safe in Stand. Shoot the two near shotgun targets. Move to bale, shoot the four shotgun targets. Make shotgun safe. Shoot the three targets same instructions as rifle.



**Pistol 10 - Rifle 10 - Shotgun 4+** Two pistols loaded with 5 rounds each, holstered. Rifle - loaded with 10 rounds, held port arms. Shotgun is staged in Stand by Stable. Shooter has, at least, 4 shotgun shells on his/her person.

### Procedure

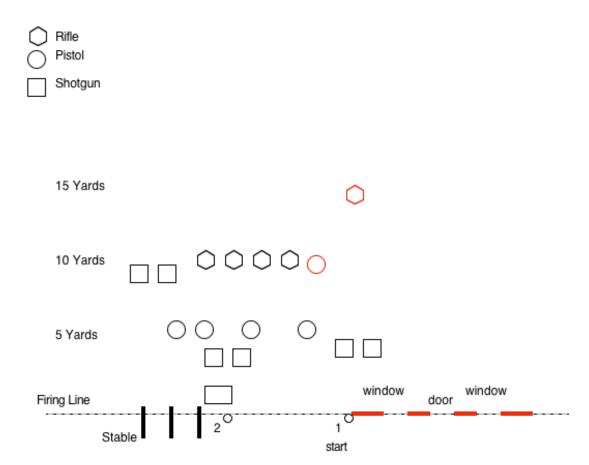
Shooter starts standing in Stable with rifle at port arms.. When ready, say "Ready". At the signal, double tap the rifle targets outside-outside / inside-inside / outside-outside, from the left.. Make rifle safe. Move outside of Stable. Shoot the left two pistol targets with five rounds then the right three pistol targets with five rounds. Shoot the two left shotgun targets. Move to Saloon stairs, shoot the two right shotgun targets.



**Pistol 10 - Rifle 10 - Shotgun 6+** Two pistols loaded with 5 rounds each, holstered. Rifle - loaded with 10 rounds staged on bale. Shotgun is held at port arms. Shooter has, at least, 6 shotgun shells on his/her person.

### Procedure

Shooter starts standing next to Saloon with shotgun at port arms.. When ready, say "Ready". At the signal, Shoot the two right shotgun targets. Move to bale, shoot the two center shotgun targets, then the two left shotgun targets Make shotgun safe. Shoot the shoot the rifle targets; double tap R1 & R3 / single tap R2 & R4 / double tap R1 & R3. Make rifle safe. Shoot the pistol targets same instructions as rifle.



# Cavalier - 05/11/11: Stage 6

**Pistol 10 - Rifle 10 - Shotgun 4+** Two pistols loaded with 5 rounds each, holstered. Rifle - loaded with 10 rounds and shotgun staged on bale. Shooter has, at least, 4 shotgun shells on his/her person.

### Procedure

Shooter starts standing at bale, facing up Range with hand on gun. When ready, say "Ready". At the signal, shoot the pistol targets in a West Virginia sweep starting on the right. Shoot the rifle targets same as pistol. Make rifle safe. Shoot the shotgun targets.

